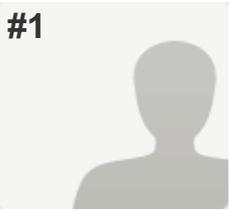


#1



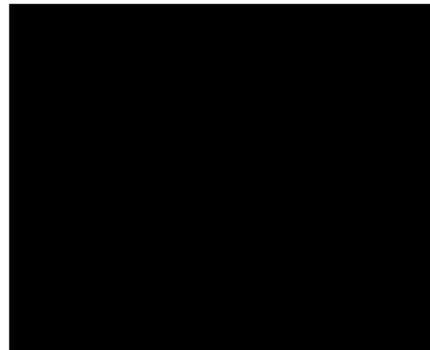
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**Time Spent:** 00:15:38  
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
Address 2:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

good

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

good

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

please provide your feedback on the proposed Sorrento Drive improvements (rolled curb, etc)

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

good

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

good

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

good

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

good

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

good

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

good

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#2



**COMPLETE**

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**Started:** Monday, October 19, 2015 10:36:01 AM

**Last Modified:** Monday, October 19, 2015 10:42:22 AM

**Time Spent:** 00:06:21

**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

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Address:

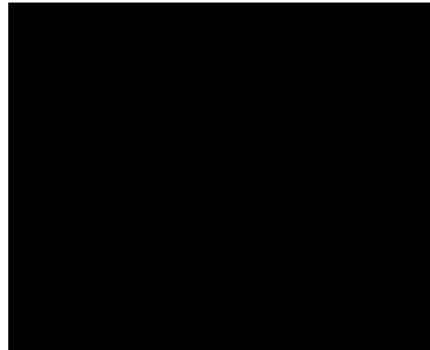
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

What is the purpose of the public water access?

Is there a ladder so kids can clime out of the water? Area fir boats to be tied up? Or just so people can walk and look at the water?

Who cleans up their trash?

What about security for homeowners? Whi pays for that?

Where do they park?

Can we get permits so we can park in front of our own house? At Christmas time I have had to carry my groceries 2 blocks.

**Q4: Please provide your feedback on the trail alignment.**

**You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

## Sorrento Community Planning: Conceptual Design Feedback

**Q6:** Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).

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*Respondent skipped this question*

**Q7:** Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).

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*Respondent skipped this question*

**Q8:** Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).

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*Respondent skipped this question*

**Q9:** Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).

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*Respondent skipped this question*

**Q10:** Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).

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*Respondent skipped this question*

**Q11:** Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).

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*Respondent skipped this question*

#3



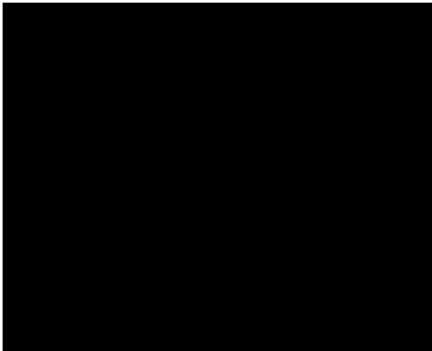
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Time Spent: 00:10:35  
IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Overall the concept is a great improvement over current conditions. The public access signs should say that there is public access however, not that the property is public. This will create less public access and undermine the people's will of granting public access.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail widening and consistency from property to property is good.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This will add beauty to an area with too much concrete.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No opinion.

Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The use of the prickly pears will be a danger to small children and future overgrowth could undermine public access. All other plants seem appropriate.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

All three are acceptable.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Use of the raised curb could encourage loitering and limit changing future usage by waterfront owner. However that it allows foot lighting along the path is a welcome addition to public access.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I favor the improved lighting in all three methods.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

#4



**COMPLETE**

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Last Modified: Monday, October 19, 2015 2:27:06 PM

Time Spent: 01:52:38

IP Address: [REDACTED]

PAGE 1

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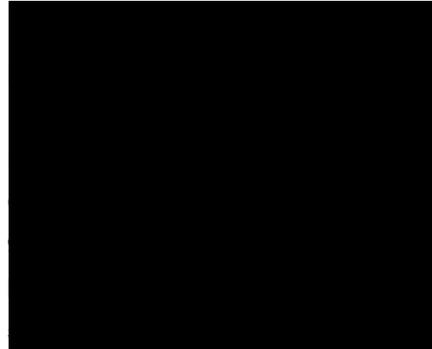
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

First off there is plenty of existing access to the water. The elimination of the natural sandy / bay dirt beach with the addition of concrete is an environment nightmare. Is there any benefit to the residents?

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is nothing more than a home invasion path. It allows criminals to peer into the homes along the bay at all hours. The views from the existing access points are spectacular and give the public access to the water.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The undergrounding of the utilities along Sorrento, as promised by the City, will greatly improve the street and Naples in general. The addition of a few trees and widening of the driveway aprons will help out.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Absolutely ugly! Stark and uninviting! The existing access is much more natural and in keeping with the bay.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The plants on the palette may grow naturally somewhere in California but I have never seen them near here. I have seen in nature Sycamore & Ironwood but not near the ocean, except where man introduced. PS: The Sycamore is very fast growing with a highly invasive root system.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The path should be a material that allows water to percolate and eliminate the need of new drainage system. Ex: pea gravel or decomposed granite

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The raised curb only adds more concrete to what is already a stark and unappealing invasion of a natural environment.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The canal residents were given several lighting choices and one type was selected. The city said the bulbs would be soft warm white bulbs with deflectors to shield the houses. The new lights are bright and harsh and cast a cold look to the canals. They might as well have installed car head lights.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The focus groups for the canal selected Lighting, Planting plans etc. All of which were changed by the city. When brought to the city's attention they were told to wait until the city finished the project. The canal is officially open and none of the changes have been made.

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#5



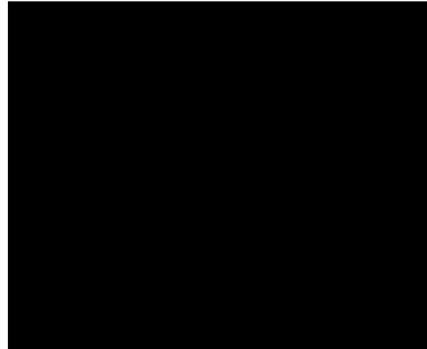
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I would like to see some continuity with the seawall project. Similar fencing/light poles/planting/hardscape etc.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

trail alignment? Not sure what is ment by this.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Looks pretty

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Looks good/reasonable solution

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think it should speak to the seawall choices.

## Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Continuity is paramount.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Light standards need to match what is going on with the seawalls. Soft foot lighting/steps and path would be prudent.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Continuity. This need to use the same elements as the seawall project.

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#6



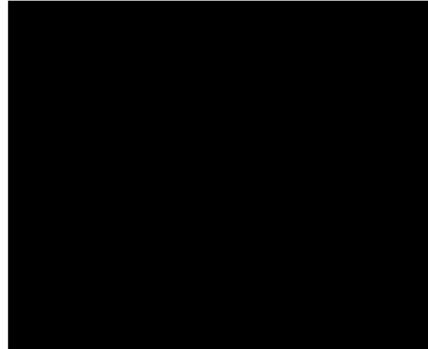
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The overall concept is working out very well.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail alignment seems to be ok. I'm not sure why it isn't starting at the 2nd street bridge. That area is in need of dire repair.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This project started out as a walking path along the water. I'm not sure where the "fixing the street" part came in-BUT-it doesn't look like it needs to be done. In your design sketch-it shows cars parked along the street. The team put way too many cars on the street for real space provided. Also a car is parked next to my driveway 100 percent in a red zone? Kinda looks like things are already being overlooked. Also its said that no parking spaces will be taken-Clearly your tree locations need to be addressed. And lastly-"street trees calm traffic". -----no they don't.

## Sorrento Community Planning: Conceptual Design Feedback

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Each sidewalk leading to the waterfront ends differently. The one next to 5455 Sorrento turns into a sand berm. It then gently goes down to the beach into the water. Honestly---I've taken my buddy in his wheelchair down there into the water. Anytime one has to deal with a wheelchair into the water~~its going to be a challenge.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The plants look like a nice place for the local coyotes. Thanks. How bout just a beach berm? Sand?

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Decomposed granite is by far the best idea for a trail.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put the raised curb on the property line so the owners know where their the line really is~~~~;-}

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like it dark at night. The least amount of light is my choice.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

First of all-outstanding job-here and the other night at the meeting. Secondly-keep focus on the path-it looks like we are deviating away from it and into the street? Is the street really the scope of this project?

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#7



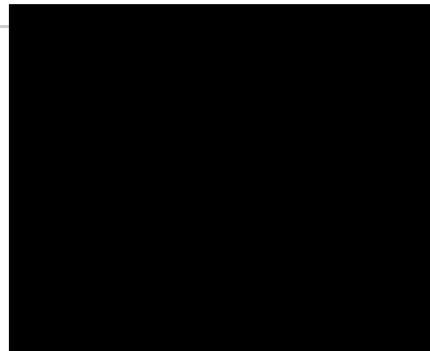
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Trail looks generic and like a bland suburban path. Is that really the best you could do if you are so bent on redesigning the entire area? Street don't look any more appealing besides a few trees, which will further reduce parking. The concept is flawed because it discounts the human element. What will this look like with people walking, garbage, homeless people sleeping? What will it look like at 2 a.m. when some of us go out by the water to think or relax and be one with the night? It becomes a dangerous place instead of a safe haven. Have you conceptualized a conceptual budget with conceptual money for conceptual police presence? You think they will care about people walking through courtyards in the middle of the night or walking off 2nd street and urinating against buildings or junkies turning cheap tricks for dealers for drugs outside people's windows? That's the kind of things not conceptualized here.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Really who cares about the alignment when there are bigger problems with it?

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't care about curbs. Trees are nice but the design really doesn't show the totality of tree enhancement. A picture of one tree doesn't do much.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

hey look like big cement walkways. You could be walking on Fashion Island in Newport Beach.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No opinion.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't care.

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't care.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Foot lighting on pat is better so it does not look like an amusement attraction from the street. Street lighting down Sorrento needs a complete overhaul. Has anyone actually come down here at night and seen how dark it can be with the old lighting fixtures we have now--half the time the streetlamps are out. For someone who likes to walk late at night or comes home from a late movie the lighting on Sorrento seems badly in need of an update.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Nothing more to say besides have you considered how much inconvenience and problems for residents the actual building and overhaul of the area are going to cause. Not a day will go by without noise and disruption. Goodbye solitude and quiet. Shame, shame, shame but why would anyone behind this be concerned when they all live in quiet houses far away?

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#8



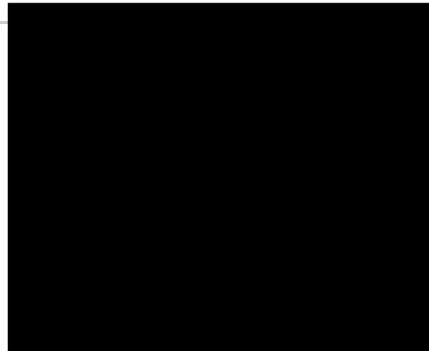
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Last Modified: Monday, October 19, 2015 7:46:41 PM  
Time Spent: 00:05:58  
IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Does not address the safety concerns of the neighborhood.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Will take away even more parking spaces. I have cars already parked in front of my house for 6 days at a time. Yes, 3days before you give a warning and 3days to tow.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

More crime/theft

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Will ruin the natural habitat.

## Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Less safe for all residents.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Theft is rampant on the island.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We don't want this intrusion.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Stop this unless you can make it safe.

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#9



**COMPLETE**

**Collector:** Web Link (Web Link)  
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**Last Modified:** Tuesday, October 20, 2015 6:36:11 AM  
**Time Spent:** 00:12:40  
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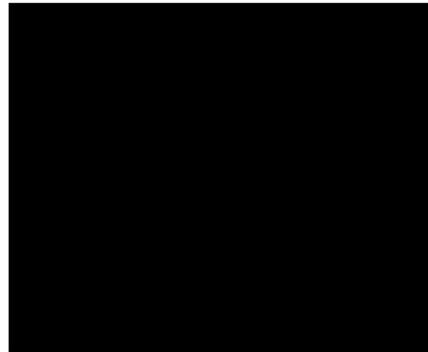
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PAGE 1

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**Q1: Tell us who you are.**

Name:  
Address:  
Address 2:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

*Respondent skipped this question*

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**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Looks very nice.

---

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Looks better straightened out.

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**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the idea of the tall trees & the Humming bird trees.

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Good.

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## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Prefer flowers pink or white, tall upright grasses, not the trampled look grass. No cactus, prickly pear.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Like the dark green bollards. Sandy color look is nice--hope it won't interfere with certain heeled shoes? We don't want skateboarders.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Not sure this is necessary??

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Yes, definitely include lighting on the trails & steps.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Looking beautiful!

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#10



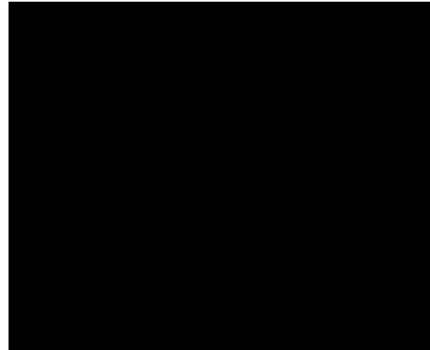
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**Time Spent:** 00:28:29  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The idea of building a trail is a complete waste of money and will create the environment for more crime and trash build up. We have broken sidewalks, cracked streets, poor sewers, obtrusive poles (electric), an increase in coyote attacks and an increase in car vandalism. All of the above are priorities, not this waste of a project of creating a walk way. Street trees are a terrible idea as they impact an already limited parking situation. Try parking on Sorrento during the summer with traffic from mother's beach, it's impossible and negatively impacts all the residents of the street. Adding trees will only make matters worse. Making everything ADA compliant makes no sense whatsoever. It will disrupt the natural look/flow of the land and make it more concrete and lower property value.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This trail will do NOTHING to increase property value, rather it will lower property value by inviting more homeless people, increase in trash buildup and increase crime/safety issues. Who is going to police this area? Who will pickup trash everyday? Who wants this trail? What a complete an utter waste of taxpayer money. Every single dollar applied to this project would be better spent on fixing potholes and broken sidewalks, adding neighborhood patrols to prevent car breakins, increasing school funding for the arts/music/sport programs, etc. Who is even going to use this pathway? What a complete waste of money.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

rolled curbs and street trees are a bad idea. There is already limited parking on the street and this will only create more issues. Street trees will not increase property value, they will create parking issues. Another big waste of taxpayer dollars on something that should NOT be a priority. Safety and Education are #1 priorities and someone should let the Coastal Commission know that. It is the job of our elected officials to represent the people of the area and nobody from Naples wants this project other than the coastal commission. who is going to stand up to them and fight for the rights of the people who live here?

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No pathway should impact any resident's property. If there is a crack, then fix it. If there is a walking hazard, then fix it. However, it doesn't make any sense to make every walkway ADA wheelchair compliant. That is a foolish use of taxpayer money.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I have no issues with the palette, but why are we spending money on plants when roads, sidewalks and sewers are in need of fixing?

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I would prefer to keep the existing sand. why build a trail in the first place?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Raised curbs will make everything look boxy and industrial. Wouldn't raising curbs make it easier for people walking by to see inside homeowners' houses and invading their privacy? I can foresee security related issues here.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Adding lighting is for addressing security issues. You are admitting that security is a concern. Wouldn't these lights keep the resident's up at night? Is there a proposed curfew for people to use the walkway? Who is going to patrol the walkway? Who is going to ask the homeless people who make the walkway their new home to find a new place to call home?

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## Sorrento Community Planning: Conceptual Design Feedback

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The coastal commission should be focused only on seawalls and that is it. they should have ZERO say as to creating public access to a walkway that nobody will use and will eat up taxpayer money that is better served for improving public safety with regular patrols in Naples, fixing streets, sidewalks, sewers, electric poles that should be underground, re-investing in schools for our children. This project is an utter waste of money and our elected officials need to make a stand and shut this project down. I don't recall voting for any member of a coastal commission, yet they are calling the shots for spending our taxpayer dollars on projects that aren't needed in the first place?

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#11



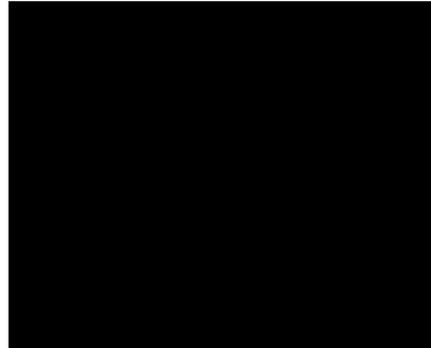
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

One of the most absurd ideas I have ever heard of. A major violation of privacy for the folks who own and live on Sorrento

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Couldn't be more out of place

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

As noted by the homeowners who live there, the street is in bad shape like most of Long Beach streets

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No need for access, there are plenty of beach and bay access that will be used where there is parking for the folks who wish to use the bay....no parking here

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Should not be done

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Should not be done

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Should not be done

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

should not be done

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There are lots of things that should be done to improve our city and this is certainly not one of them.

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#12



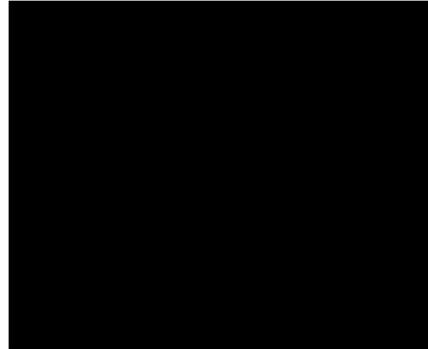
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

*Respondent skipped this question*

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I am the son of some of the original homeowners who first built here in the early 50s. My uncle Wes built the house we live in today back in 1952.

I was lucky enough to grow up on Sorrento Drive. When we were kids we used to run all up and down the waterfront, both in the mud and in front of peoples houses. Everybody knew each other and watched out for each other. Back then, everyone who's property didn't end at their sea wall maintained a lane of grass between them and the embankment. All the embankments had Ice Plant to prevent erosion, there were no retaining walls and it worked great.

I think repairing the vertical access easements is a good idea especially the steps. Otherwise, this is a waste of the cities money. Let's focus on the street side of things, i.e., sidewalks, street condition, buried utilities, etc... We already have more water access than any other residential part of Naples. This is because of the vertical access point at every five houses. Why don't you build in some steps over in the new canal walls?

Also, the swings at the Bayshore beach playground are getting pretty rusty.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There is already a walkway, most of it is made of grass and it won't burn your kids feet, and you can't roller skate on it.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I do not like the street trees. There is one right where I park every night after work. Between our house and the neighbor who lives next to the Venetia vertical access point. We share that spot. Parking is already at a premium because of the apartment dwellers down the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This needs to happen. Some of the steps are a safety hazard. Not sure about a handicapped ramp down to the mud though. It gets pretty vertical there, and the high tide would probably cover it completely. Maybe you guys should come around when it's a 6'+ high tide. I suppose you could have a permanent tow rope at each location so people can pull themselves out of the mud. Have you walked around down there? It's slippery and full of broken up shells.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

They are nice (except for the cactus), but will they prevent erosion? Erosion is a concern at our property (5489). In 1952 my parents originally planted ivy on the bank which held until the late 80s/early 90s when much of the bank started to erode away. We're not sure why this suddenly started happening but we ended up planting Ice Plant to help hold on to what was left. It grew thick and has held the bank in place for the last 24 years.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Something that doesn't burn your feet or leave stains. The neighborhood kids (like myself 45 years ago) will be all over this thing with bare feet. Will it be stain proof? We have coyotes eating neighborhood cats on our lawns now and they leave a lot of blood and other bits. Also, no loose rocks (kids throw rocks).

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb please. People will sit on it and god knows what else. If we want to put up a small low profile fence at our property lines, let us do it ourselves. I want something that can't be sat on or used for people's beer bottles. Kids will be trying to walk on it and maybe injure themselves inside our property lines!

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

1) I'm sure the apartments can decide if they need to replace their existing lighting. 2) No foot lighting on the path. 3) Foot Lighting on the vertical access steps....Good, but make sure they are water tight for extreme high tides. Also, people will break the glass just because, so I change my answer to 'NO' lighting on the steps.

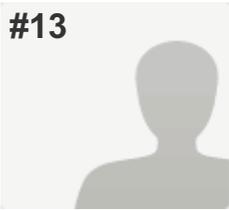
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

If you guys are really going to do this then you'd better think about how you're going to prevent people from riding their bikes, skateboards, and roller skates on this thing. That is all kinds of BAD in terms of injury lawsuits.

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#13



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Wednesday, October 21, 2015 8:20:53 AM  
**Last Modified:** Wednesday, October 21, 2015 8:27:06 AM  
**Time Spent:** 00:06:12  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

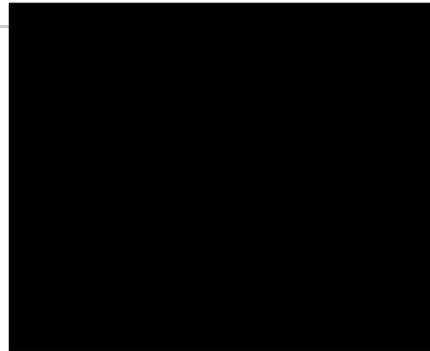
Address:

City/Town:

State:

ZIP:

Email Address:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Very well thought out and designed.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I agree. Seems like a good balance between public and Sorrento resident needs.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Like it.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Well done. Big improvement.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Excellent choices.

## Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Prefer resin/granite. Leaves a nice natural look.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Defer to the local residents.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like all three. Seem to provide protection for walkers without annoying residents.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

None. Good design job.

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#14



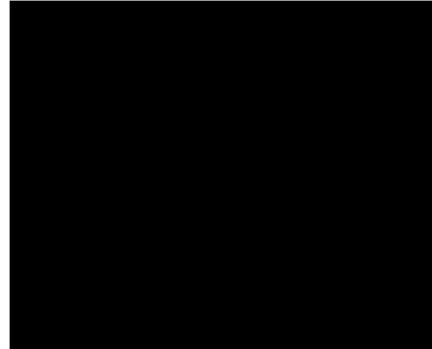
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**Last Modified:** Wednesday, October 21, 2015 9:25:49 AM  
**Time Spent:** 00:18:44  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I think this is a COMPLETE waste of money! Why on earth are we even considering this? There are so many more important things in this city that need to be repaired. There is plenty of sidewalk water front access all over Long Beach and Naples Island. Bayshore has unlimited sidewalk access to who ever wants to enjoy it. There is also parking over on Bayside. I run everyday along Bayside and very few people take advantage of this sidewalk. I think the city and Tidelands should used their valuable dollars fix other important issues such as cleaning up our waterways. This is nothing but someone trying to create a problem that isn't there. Are you all jealous of these waterfront home owners? Seriously reconsider this project and scrape it!

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The Sorrento Trail is designed just fine. It's still a WASTE of money and stupid to do!

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

These improvements make more sense to me than the trail in back.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

These improvements seem fine.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think you should do this on Bayshore. In fact why don't you use this money for Sorrento Trail to install artificial turf on Bayshore so that the city can conserve water!

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

no comment

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

no comment

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

waste of money

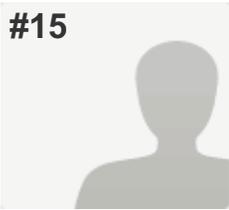
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Seriously Long Beach - make better use of your money! This is a complete waste of money that can be used in much needed places!!

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#15



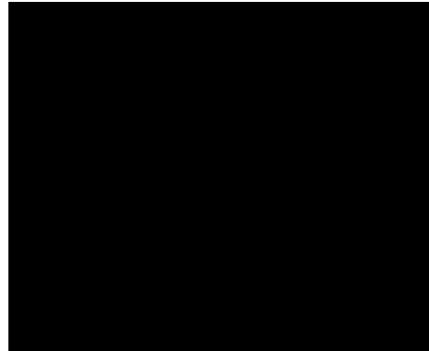
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**Started:** Wednesday, October 21, 2015 9:34:37 AM  
**Last Modified:** Wednesday, October 21, 2015 9:39:30 AM  
**Time Spent:** 00:04:52  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I think this is a waste of tax payers dollars and those monies could be spent in much more important and useful improvements. None of this is needed when you have Bayshore with the sidewalks and public access. Spend the money on putting utilities underground throughout Naples Island.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#16



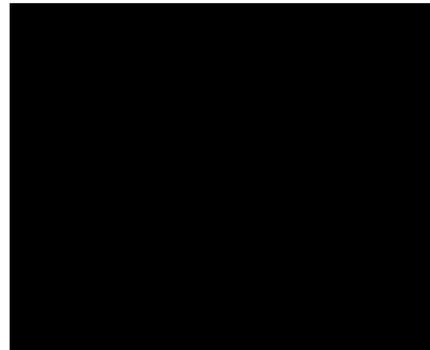
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**Time Spent:** 00:09:45  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I like the overall concept.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

As good as it can be.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the curb and tree bump outs.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

cleaned up. look nice.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Caifornia native. I like it. Who maintains it?

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I prefer gravel/resin material....looks most natural and slip free.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The raised curb seems to provide a semblance of privacy to the adjacent homeowners but also provides a seating area that they might NOT want to encourage. I leave it to them.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think lighting is necessary. I favor foot lighting on the path. I don't think lighting the stairs is necessary. I don't have an opinion about lighting the apartments.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#17



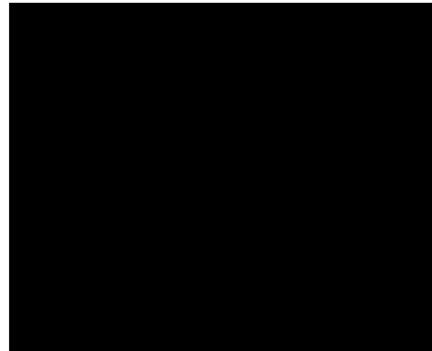
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**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Looks very inviting to all

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

well thought out

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

love street trees

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

smooth concrete will work best for ADA

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

soft rush and desert willow

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

smooth with wall cap raised curb

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

conforming lighting will increase the safety for all. Just not too bright LED lights

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#18



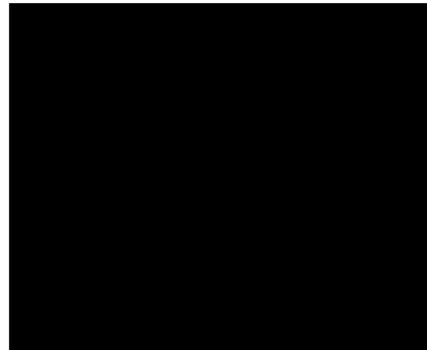
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**Started:** Wednesday, October 21, 2015 8:42:49 AM  
**Last Modified:** Wednesday, October 21, 2015 10:12:53 AM  
**Time Spent:** 01:30:03  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The trail design should minimize its impact on what is currently an attractive and functional mix of private residential and public access uses which accommodates the waterfront homeowners' need for safety and privacy while allowing public access.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail should be placed, to the extent possible, in the Northernmost 5 feet of the 15 foot setback, in order to provide a safety and privacy buffer between the trail and the residences.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The rolled curb is fine. The trees are another story. In certain instances, the small areas between driveways, where the tree wells are proposed, are used by the homeowners for placement of trash and recycling for pickup. Most homes on the water side of Sorrento have three car garages. Parking is scarce and unused street curb areas are limited. If tree wells are placed between garage doors, the only remaining trash can placement will block garages. Trash pickup on Sorrento is scheduled for Tuesday. Consequently, we set the trash cans out on Monday night. It is now Wednesday and the recycling has not been picked up. Thus the placement of trees may create a significant inconvenience due to blocked garages. On the other hand, the trees will look nice. If trees are planted, please ensure that they are not a species which has root systems which will damage the street or sidewalks. Also please do not plant trees which will drop fruit or significant debris, which will create a maintenance or pest problem.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Some of the illustrations include lighting. In my experience (I am a personal injury attorney) this will create a maintenance issue for the City, and a burned out light may create a liability issue for the City. Very few (if any) people will want to go into the water in the dark, so the lighting proposal is unnecessary, needlessly adds to the expense and complexity of the installation, and creates ongoing maintenance and liability problems and expense.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Native plantings are acceptable providing that they are attractive, don't attract pests, and don't block views.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think the trail materials could be more varied while still conveying the notion that the trail exists and is available for use by the public. Varying the materials would make it visually more interesting and less industrial looking. The photos in the proposal look institutional. It may be that the trail could have softer edges, varying coloration, and perhaps a meandering, rather than absolutely straight, alignment. That would make it look more inviting. The current shoreline is relatively soft and more appealing than the armored bulkheads found elsewhere in Alamitos Bay. This is an area which has unique aesthetics which should be preserved to the greatest extent possible consistent with making the public aware of the right of access.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think the raised curb is a bad idea. It is inconsistent with the natural, less structured, feel of the area. No curb at all would be more attractive and less jarring in its aesthetic impact. A raised curb is also a tripping hazard, especially for young children who run and play in front of the residences on Sorrento.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No lighting is the better choice. There is no reason to light the area. Lighting will blind the homeowners to the nighttime view of the water unnecessarily. All the homeowners will be able to see is the lights. The area is already open to the public 24/7 without lighting. It's not broken so it doesn't need fixing. The lighting would also create a maintenance/liability issue for the City, and may create a safety issue and nuisance for the homeowners relative to transient/homeless problems.

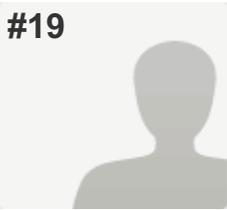
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The area is currently an attractive asset to the community. A "less is more" approach should be taken in the design process. Removal of encroachments and improvement of vertical access, together with installation of an attractive, gently defined, soft edged pathway will achieve the Coastal Commission's desired result. The goal should be to provide public access without destroying the current pleasant ambiance which prevails in this unique area while protecting the residents' privacy and safety.

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#19



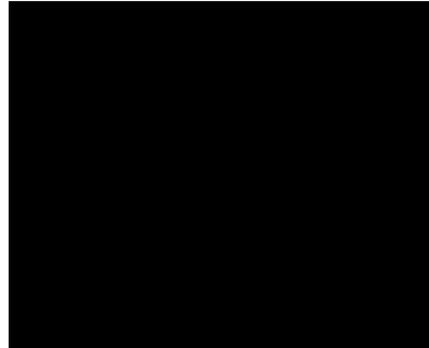
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**Time Spent:** 00:37:17  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Don't understand why this "trail" must be ADA Compliant. What other "trails" in California are?

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail should meander rather than run straight, to make it look like a trail, not a walkway.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't need trees. They are messy and block the views when backing out of garages.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

They work as they are. We've built and maintained them as homeowners, but, no objection to improving them for access to the waterway.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Whatever is planted must be maintained. Assume the City will do that.

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Why can't the trail materials be different in front of each property to maintain some uniqueness. Each homeowner can delineate the trail. We would do it with brick ribbons clearly outlining it.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Would prefer no curb or wall adjacent to our property. We will install a fence coordinated with the design of our home to separate it from the public property.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We prefer no lighting on the path. It will encourage pedestrian traffic at night . Our safety is a concern.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail should be just that, a trail. No other properties in Long Beach have walkways on both the front and back of the homes. Anyone who can't maneuver on the trail can use Sorrento Drive.

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#20



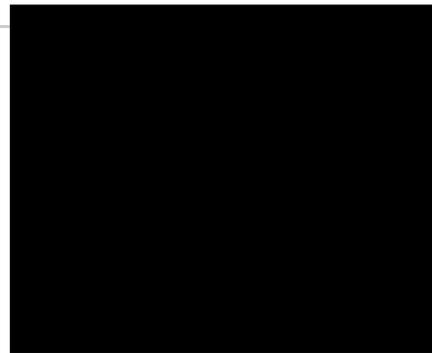
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**Collector:** Web Link (Web Link)  
**Started:** Wednesday, October 21, 2015 11:09:09 AM  
**Last Modified:** Wednesday, October 21, 2015 11:47:48 AM  
**Time Spent:** 00:38:39  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I believe the design is an infringement on the local residence. Our neighborhood is already congested, exactly how many more people on a daily basis are they hoping to attract with the improvements?

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No comment at present time.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Rolled curbs promote parking on the sidewalks. Additionally they do not keep water in the street. A traditional curb makes a narrow deep path of water, a rolled curb creates wide path of water. When crossing a rolled curb in the rain a person stands a greater chance of stepping in the runoff.

I do not want to see parking converted into planters. Seven planters will take up at least seven parking spots in an area already short of parking.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Yes I agree the improvements leading from Sorrento to the water could be upgraded and made more user friendly.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No comment at this time

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No comment at this time

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No comment at this time

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

If a trail is adopted it should be closed from dusk until dawn like Marine Stadium and no lighting would be necessary. Unless the CCC's goal is to promote after dark usage in which case I believe a separate impact study should be performed to determine any unintended consequences of encouraging non-daylight hours usage of the waterfront

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

How many additional people is the CCC attempting to entice to use the waterfront along Sorrento? How many more people are they hoping to encourage to walk their dog down Sorrento Avenue? Before I vote on anything I would like to know how many people more then the number of people who use the area right now are they hoping to encourage to use this area? The area is not particularly safe for entering the water. There are no lifeguards and the line of sight is very limited, so if someone had a problem others would not likely see or hear them. People should be encouraged to use one of our more safe beaches not some back bay entrance.

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#21



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Wednesday, October 21, 2015 10:18:14 AM  
**Last Modified:** Wednesday, October 21, 2015 12:03:40 PM  
**Time Spent:** 01:45:26  
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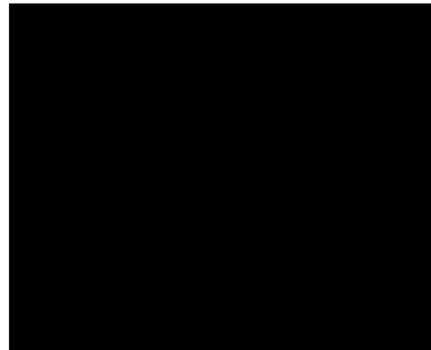
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PAGE 1

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**Q1: Tell us who you are.**

Name:  
Address:  
Address 2:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

---

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Make the path less obtrusive. The renderings are too simple. It would be easy to build a more natural, less obtrusive, and less expensive path.

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**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Move the trail as far away from the homes as possible. This does not have to be the same for all locations. The path can and certainly should meander so that it doesn't look like a bowling alley. Some homes have a full 15 feet and some do not. Where there is space, more that path out towards the seawall/water. This is a better alignment for path users and residents. Why put them on top of each other?

---

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Street improvements are nice. Trees are nice, although it would be better if they were alternated on both side of the street. The street is not straight now, it seem like trees could alternate sides each block. Preserve parking.

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Looks nice. People actually use these vertical access ways. Its the only part of the project worth the expense.

---

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'd rather not have a bunch of "California Native" weeds planted. Why not leave it to the residents to plant in front of the homes. After all the residents are going to be the only ones who maintain the area.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Thanks God no DG. I would prefer something more natural such as flagstones or stepping stones as in water front access in other parts of the country.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No! Let the residents pay to build a wall or fence on their property line just as they do elsewhere.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please no lighting along the path. The police simply can not patrol the area and encouraging night time use is unsafe. Obviously it has to be open, but it does not have to be encouraged. Safety lights on the stairs would be great. Replacing the lighting at the apartments with something more even but low key could be an improvement.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This whole thing is a waste of Tidelands money. Please minimize this to all extent possible. Its a nice, natural shoreline. Improve the access if you must, but please do not change the character of the shoreline into another buttressed and fenced from the water sidewalk.

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#22



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Wednesday, October 21, 2015 12:00:56 PM  
**Last Modified:** Wednesday, October 21, 2015 12:07:50 PM  
**Time Spent:** 00:06:53  
**IP Address:** [REDACTED]

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PAGE 1

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**Q1: Tell us who you are.**

Name:

Address:

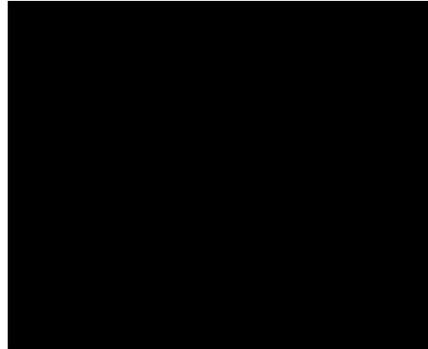
Address 2:

City/Town:

State:

ZIP:

Email Address:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

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**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Love it! Want the trail, want access to the water. Love the designs.

---

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trail alignment looks excellent.

---

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Yes, trees, as many as possible. Want the paving of concrete with shells in it. Flat curbs. Lights on the stucco-over-concrete plain walls.

---

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Looks great. We want access to the water for kayak, etc . When I was young and lived near Bayshore Dr. we would get into the water a lot over there. Somehow the residents sort of took over! Let's have access back! YES!

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Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Love the large Calif. sycamores wherever possible. All the indigenous plants seems wonderful!

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Concrete with shell seems like it would withstand rains (and tides?) better. Second choice is the sand-gravel-resin mix. Plain concrete no good.

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I don't care for the raised curb looks. It disturbs the open-space park-like aura of the place. Makes it too regimented. Looks like tiny fencing to keep people in line!

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think mild lighting is a great idea. The lighting at the apts. should be replaced; small, low lights on the patch, and those in-riser lights at the steps. No big ugly orange sodium lights ever again! Can you get them taken out on Naples Plaza (just asking!)?

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#23



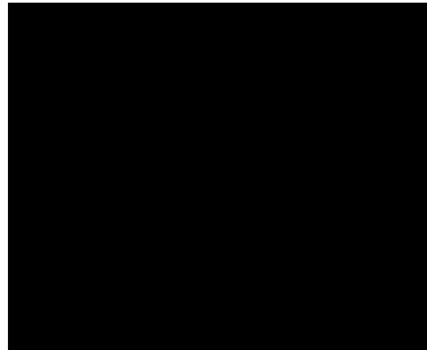
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**Started:** Wednesday, October 21, 2015 12:31:03 PM  
**Last Modified:** Wednesday, October 21, 2015 12:34:22 PM  
**Time Spent:** 00:03:18  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify)  
We have friends living in Naples.

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Don't like the idea at all

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't like

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't likedontblike

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't like

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't like

## Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't like

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't like

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't like

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't like

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#24



**COMPLETE**

**Collector:** Web Link (Web Link)

**Started:** Wednesday, October 21, 2015 11:53:53 AM

**Last Modified:** Wednesday, October 21, 2015 12:45:33 PM

**Time Spent:** 00:51:39

**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

Address:

Address 2:

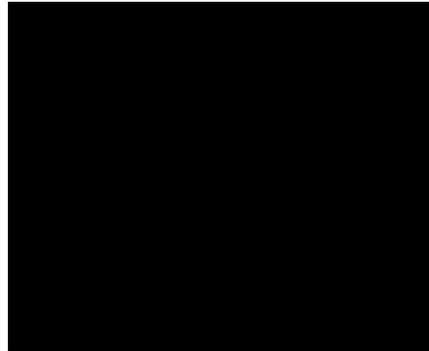
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I have a concern about the seawall that will separate the proposed planter from the bay. I understand that if this seawall is in need of repair that it is the homeowners responsibility to repair or replace a structure that is on and in-between public land. If a homeowner chooses not to repair a broken seawall in front of his home, how will this impact the proposed trail?

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think it would be more interesting if the trail did not look like a "path". It would look more attractive if it were broken up with another surface at least at the street ends.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

OK

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I would prefer the 3 pole barrier instead of the proposed 2 pole barrier in order to keep bike traffic off the trail.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'd prefer to see native plants that homeowners can choose and maintain.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'd prefer to see the trail broken up with brick or something artistic at the street intersections. It looks too much like a "speedway" now.

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think the raised curb is very un-attractive and it should be up to each property owner how they wish to separate their property from the public property if they choose to.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'm OK with lighting at the apartments but I think lighting in front of public homes is a BIG MISTAKE. It may invite crime and other undesirable consequences. Lights on the stairs is not necessary since I assume the city does not want to encourage going into the bay at night. During the day lights are not necessary and an added expense to have on during the day.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please address the repair and maintenance of the seawalls that separate the trail from the bay.

---

#25



**COMPLETE**

Collector: Web Link (Web Link)

Started: Wednesday, October 21, 2015 1:28:29 PM

Last Modified: Wednesday, October 21, 2015 1:37:21 PM

Time Spent: 00:08:52

IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

Address:

City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Other (please specify)

Seal Beach, paddle canals and swim frequently

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please make an aesthetically pleasing concept, blending it into the open area. Please focus on developing 6 existing access points to the bay along Sorrento, no more.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

After viewing the trail alignment site, please try to make the train move along the shoreline contours, and keep this away from the existing homes, as much as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please place trees as these provide visual improvement. Do not decrease parking spots, since there are so few already. Improve sidewalk, it is in bad shape.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please provide improvements to the walkways and steps to the water. These appear unsafe and are in need of repair.

Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I would appreciate the planting to take place by the residents, like all other residents do in the area.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Try to use flagstone materials, and just enhance a natural pathway

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb please. Let upgrades occur by the private homeowners.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please, foot lighting on the stairs, no lighting on the path. Discourage night time use of the path, since this becomes a local safety issue.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

#26



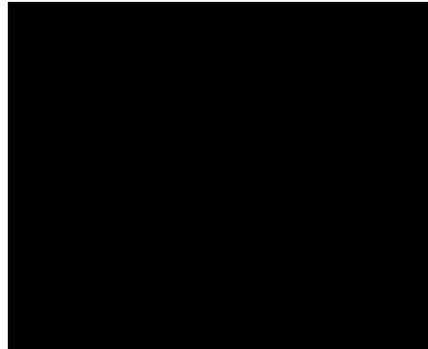
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**Last Modified:** Wednesday, October 21, 2015 1:37:55 PM  
**Time Spent:** 00:15:38  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify)  
My family and I utilize the bay, waterfront, and beaches on a regular basis for recreation.

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into the existing open area. Please devote the primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and MOVE it as FAR AWAY from HOMES if possible. I would not feel comfortable accessing the bay right in front of someone's home.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce the parking on the street. Funding could be used to repair the current existing sidewalk.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their homes/properties as they do on the rest of Naples. The residents are the only ones who will end up maintaining the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe. Additional criminal activity will occur.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#27



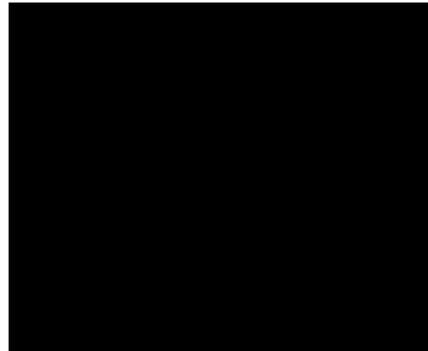
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**Last Modified:** Wednesday, October 21, 2015 1:43:13 PM  
**Time Spent:** 00:08:55  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify) Use it for recreation purposes

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path, it should be blended into to existing open area. Primary effort to improving the six existing access points to the bay along Sorrento should be implemented.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail should be moved as far away from residences as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are a good option and street parking should not be reduced.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Stairs should be improved as they are unsafe.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The residents should maintain the planting palette and you should keep it as such.

## Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Flagstones or a similar material should be used.

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Raised curbs should not be used and allow residents to pay for their own wall or fence.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Stairs should be well lit as it is a safety hazard. The path should not be lit due to it encouraging nighttime traffic and that would increase crime.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This should not be used to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them, particularly at high tide. There are enough seawalls and sidewalks around Alamos Bay.

Thanks

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#28



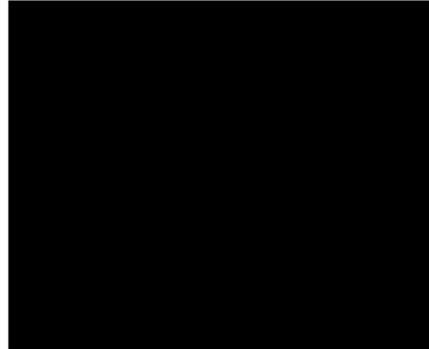
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**Time Spent:** 00:13:08  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street as Naples is parking impacted.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway, less cost to public.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Material options are fine, no particular choice. Prefer lower cost to keep project costs down.

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

put lighting only as needed for safety.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

please minimize impact of this project regarding cost. Money can be better spent on fixing roads, reducing debt, save for seawall projects.

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#29



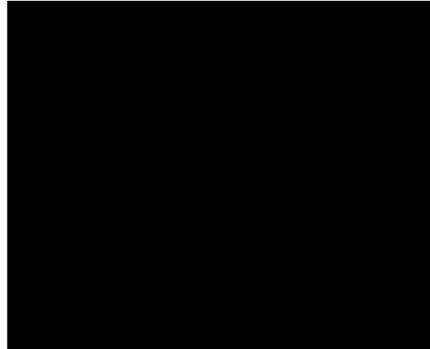
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**Last Modified:** Wednesday, October 21, 2015 2:17:03 PM  
**Time Spent:** 00:15:26  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I see no value in a walkway on the side of the bay. I see it as an eyesore and ruins the view of the bay looking at the homes on the water. It will make the bay channel appear smaller.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I do not support any change to the bayside. There is bay access off Sorrento Dr at present. The trail will be duplicative of street walking. Waste of money

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trees on Sorrento appear to be a pleasant addition but not if there is insufficient money to do the needed canal repairs which is a structural issue needed in case of earthquake

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I have no comment except the present access serves the need for access and to tie access into a bayside walk is unnecessary

Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I have no opinion

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I have no opinion

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I do not see a need for a raised curb. This could be a hazard. Will the city pay for the trip and fall lawsuits

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think doe foot lighting may be necessary at the access points. I am against the bayside trail as explained above but if built floor lighting is needed or you will have drunks falling into the bay

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There are far more important priorities than the bayside camel with the limited funds available. Repair the canals And give access off the canels to those of us living in Naples but not having a dock. There has never been a bayside trail on Sorrento and I would hate to see the canal repair sidetracked and damage take place should an earthquake take place simply to build an expensive walkway.

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#30



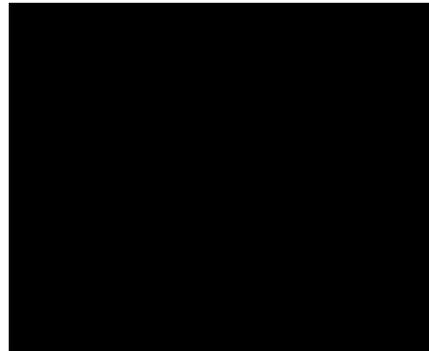
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**Time Spent:** 00:15:12  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I think the pathway is overkill. I would prefer that existing public access points be improved, as they provide sufficient access for the very limited number of nonresidents who wish to access the north side of Naples Island. There is sufficient access to the rest of the island to make this project a waste of taxpayer funds.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Although opposed to the trail in concept, if it is found necessary, I suggest moving it farther from existing homes (if possible)

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

adding trees is a great idea, but not if it limits the ability to park, which is a scarce resource

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is an absolute must. I think this should be the city's highest priority, and the trail can wait or should be shelved

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

If the residents are required to maintain the plants, they should have some say in what goes in there. I agree there should be a minimum standard, but variety and diversity will be more attractive

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Am surprised that flagstone or steps are not being considered, instead of paved trail

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think the curb should be low unless the resident chooses to build a wall

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Lights for safety only, otherwise none.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The less that is done, the better. This is not a necessary use of taxpayer funds, and the money is better spent elsewhere.

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#31



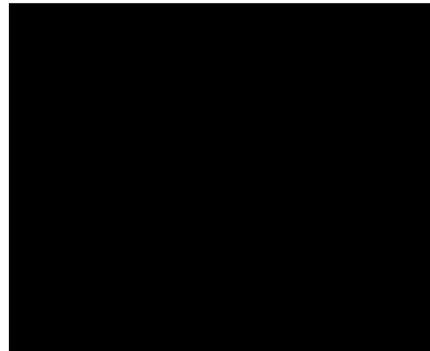
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**Last Modified:** Wednesday, October 21, 2015 3:36:40 PM  
**Time Spent:** 00:10:41  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

minimize impact on residences affected. Improve access points to the bay.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

let trail meander and move as far away from residences, as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

repair sidewalks and repave street. Trees OK as long as parking is not affected

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

make sidewalks safe

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

planting should be approved by those residences affected

Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

trail materials should be approved by residences affected

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

should be approved by residences affected

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

eliminate any lighting....could cause more problems

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#32



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Wednesday, October 21, 2015 3:59:50 PM  
**Last Modified:** Wednesday, October 21, 2015 4:08:25 PM  
**Time Spent:** 00:08:35  
**IP Address:** [REDACTED]

PAGE 1

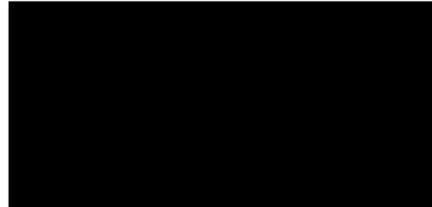
**Q1: Tell us who you are.**

Name:

Address:

City/Town:

ZIP:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

A trail is suppose to be natural. Use as little concrete as possible

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice but the added expense to provide the rounded bump outs don't make sense and are not needed

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Obviously the current steps are not safe. A natural replacement seems necessary

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Use natural materials. Concrete ruins the idea of walking along a beach. If someone needs concrete they can walk the other side

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Replace the apartment light has well as put lights on the steps but the trail should be closed from dusk to dawn as are many beaches parks and other public areas

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#33



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Wednesday, October 21, 2015 4:25:32 PM  
**Last Modified:** Wednesday, October 21, 2015 4:33:29 PM  
**Time Spent:** 00:07:57  
**IP Address:** [REDACTED]

PAGE 1



**Q1: Tell us who you are.**

Name:  
City/Town:  
State:  
ZIP:  
Email Address:

**Q2: I am a**

Other (please specify)  
we use the waterways and beaches for recreation

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento. I think that this will take away from the beauty of this area.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown not very detailed computer rendering. It should be more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. They are bad and unsafe

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The residents should be in charge of planting in front of their property, especially since they will be the ones taking care of it.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it. It is on their property why should LB funds go to that?

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#34



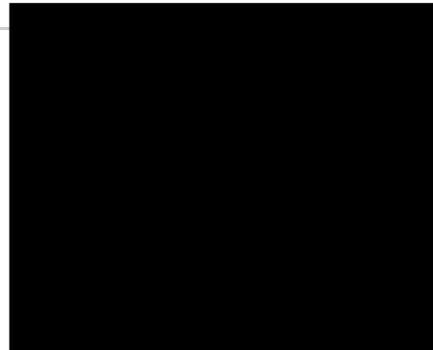
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**Started:** Wednesday, October 21, 2015 4:13:42 PM  
**Last Modified:** Wednesday, October 21, 2015 4:34:47 PM  
**Time Spent:** 00:21:04  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The goal should have been a continuous trail just like access around the canal.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

It appears from the diagrams and Google Earth that in some places the public easement/RoW is unusable due to being at water level. A raised boardwalk should be used for these sections.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Fine as long as parking not lost.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Good

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No prickly pear. Sycamore probably too large. Grasses suitable to sandy marshy areas only.

Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

All good choices

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Prefer raised curb with aggregate and cap. Smooth surfaces may allow graffiti.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Like all the suggestions.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#35



**COMPLETE**

**Collector:** Web Link (Web Link)

**Started:** Wednesday, October 21, 2015 4:48:32 PM

**Last Modified:** Wednesday, October 21, 2015 5:02:18 PM

**Time Spent:** 00:13:45

**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

Address:

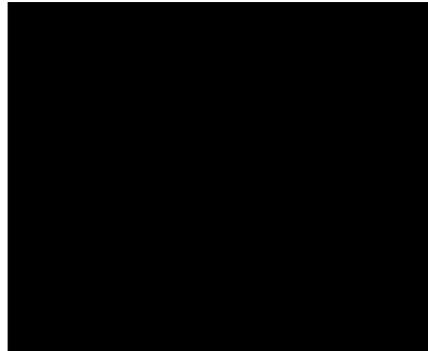
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I think the path is a waste of money. The way the tide is in that area will not allow a path from Second Street all the way to Appian, as shown in your rendering the pathway would become wet sand.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The path disrupts people's privacy and takes away the natural habitat that has been created by the homeowners to ensure that the environment remains untouched by further destruction.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

A rolled curb takes away the charm of Sorrento and most of the area has garages, where are you going to place the rolled curbs and the trees, no room?

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There does need to be improvements made to the walkways and they are in such disrepair that it shows the City is unable to maintain walkways.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the neighbor pay and complete the planting themselves. After planting who is going to maintain what the city planted, again cannot even maintain are parkways or curbs in Belmont Heights.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I am sure the environment is better off now than removing eel grass and green grass, what worm species is endangered?

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb, causes people to trip and fall and a liability for the City.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No lighting!

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We spend too much money and time on supposed improvements that turn out to be expensive and useless. Just drive down Broadway and the island that should be removed or the new roundabouts, government waste.

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#36



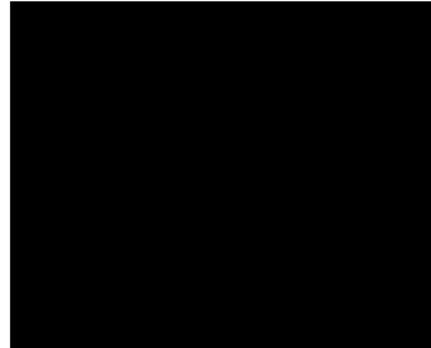
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**Started:** Wednesday, October 21, 2015 4:23:03 PM  
**Last Modified:** Wednesday, October 21, 2015 5:12:09 PM  
**Time Spent:** 00:49:06  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

As a Naples resident who uses the bay frequently for recreational fitness swimming, paddle boarding and boating I would like to see much of the money spent on the actual access points into the bay. This will allow for the bay to be actually useful for residents. It is very important that the path in front of the houses remain in a natural state and not to disturb the current sand and bay. We have worked so hard to preserve the bay, we can't allow hardscape to encroach on the environmentally sensitive waterways. No seawalls. A more natural flowing path (not just a straight sidewalk) would allow it to look and feel like part of the landscape.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The path should have a winding natural feel. Not an institutionalized straight cement sidewalk. This is a wonderful tidelands area that can be brought back to a more natural state.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees would be a welcome addition giving shade and natural appeal. Please don't use trees with root issues that will affect the walkway in the future. I noticed that the curb encroaches on the street, hindering what little parking is currently available. Less parking is not acceptable.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I know from experience that the current walkways and stairs are totally unsafe and not visually appealing. Clearly marked and accessible walkways and stairs are the most important part of the project. Access to the water is a must.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I can't figure out why the city is spending our hard earned dollars on planting. Give the residents a list of acceptable native plants and put it on them. They are the ones benefiting from all of this.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The path should be natural stone or something reflective of the environmental nature of the area. Please do not make it dirt, gravel or crushed granite. During rain storms the path will be inaccessible and may cause erosion and need repairs, which will not be in the budget.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

A raised curb is not necessary although giving residents an option to build their own low wall or curb with a list of acceptable materials is warranted. This project is already eating up valuable city resources and any extra costs that can be transferred to homeowners would be important.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Foot lighting for the stairs and path are needed for safety. Replacing lighting in front of the apartments is not environmentally sound. The city should be trying to reduce energy use, not add to it. Plus adding high intensity lighting will encourage evening use which may endanger residents and property.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This project seems to have been pushed on the city for various reasons. Using our Tidelands resources for this should be minimized by creating a natural flowing path that follows the edge of the bay. Industrial sea walls, curbs, fences and high intensity lighting will cause an irreversible environmentally impact on our sensitive waterways. The main benefit to the community is better and safer access to the waterways between the houses. Let's use our resources wisely and not allow the state to dictate to us how we spend our money.

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#37



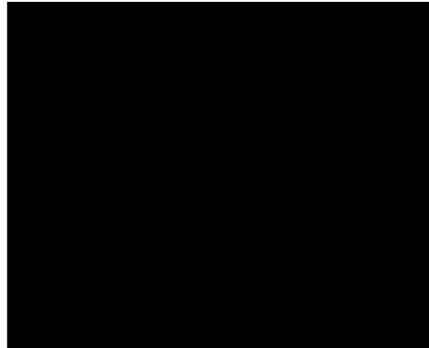
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**Started:** Wednesday, October 21, 2015 6:17:38 PM  
**Last Modified:** Wednesday, October 21, 2015 6:31:03 PM  
**Time Spent:** 00:13:24  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Loved the conceptual designs...lighting should be improved along the waterside pathway but NOT too bright to disturb residents that live on Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think that the walkway facing the water needs improvements are shown. For those of us daily walkers for exercise would love one continuous pathway!!

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the idea of trees where there isn't enough room to park a car but not too big trees that roots would damage road and current sidewalks. Who is going to water the trees?? Is the city going to put in a watering systems as in other parts of Naples?????

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the sidewalk along the sorrento trail as one continuous path.. It should be made of material that would not be slippery when wet.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Drought resistant plants are fine, maybe they could be the same plants that are like the ones just planted also new canal walls, however put one than one type of plant in an area...not all the same in front of one house...vary them.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Flat raised curb that is smooth is nice. Can it be painted with paint that is graffiti proof paint.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Lighting should be improved for people walking on pathways, but not interfere with neighbors. Not too bright for them.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

All neighbors need to provide public access for the public. I live in Naples and walk daily throughout the Naples island. I would love a pathway near the water in front of the sorrento homes along the water.

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#38



**COMPLETE**

Collector: Web Link (Web Link)

Started: Wednesday, October 21, 2015 6:26:43 PM

Last Modified: Wednesday, October 21, 2015 6:33:31 PM

Time Spent: 00:06:48

IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

Address:

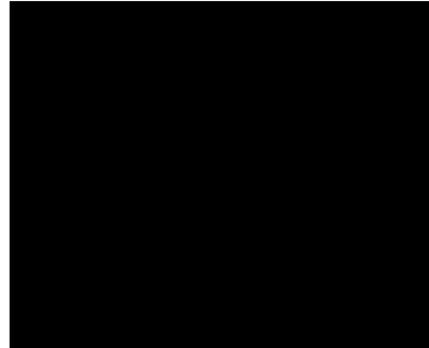
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Other (please specify)  
Originally from the area and visit frequently to visit family

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice. The existing sidewalk is unsafe and in disrepair. Do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

---

#39



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Wednesday, October 21, 2015 6:26:13 PM  
**Last Modified:** Wednesday, October 21, 2015 6:35:42 PM  
**Time Spent:** 00:09:29  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

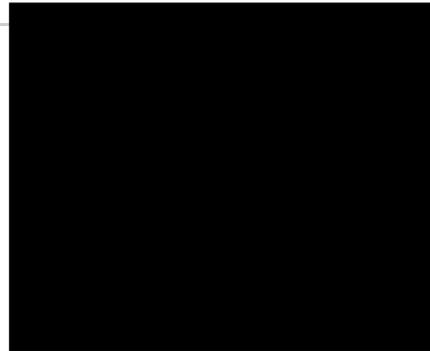
Address:

City/Town:

State:

ZIP:

Email Address:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please abandoned this frivolous project and direct tideland funds to other re-occurring budget line items

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

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**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please abandoned this frivolous project and direct tideland funds to other re-occurring budget line items

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please abandoned this frivolous project and direct tideland funds to other re-occurring budget line items

## Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please abandoned this frivolous project and direct tideland funds to other re-occurring budget line items

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please abandoned this frivolous project and direct tideland funds to other re-occurring budget line items

---

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Please abandoned this frivolous project and direct tideland funds to other re-occurring budget line items

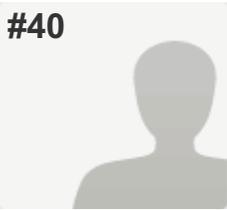
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please abandoned this frivolous project and direct tideland funds to other re-occurring budget line items

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#40



**COMPLETE**

**Collector:** Web Link (Web Link)

**Started:** Wednesday, October 21, 2015 7:50:07 PM

**Last Modified:** Wednesday, October 21, 2015 7:55:16 PM

**Time Spent:** 00:05:09

**IP Address:** [REDACTED]

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PAGE 1

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**Q1: Tell us who you are.**

Name:

Address:

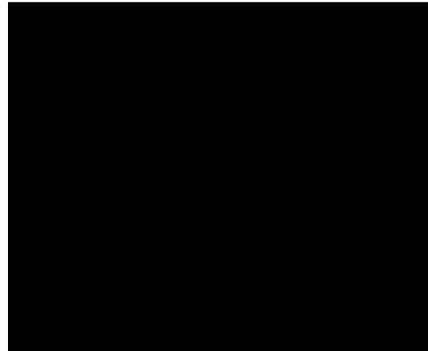
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

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**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

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**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

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**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

---

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

---

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

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Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#41



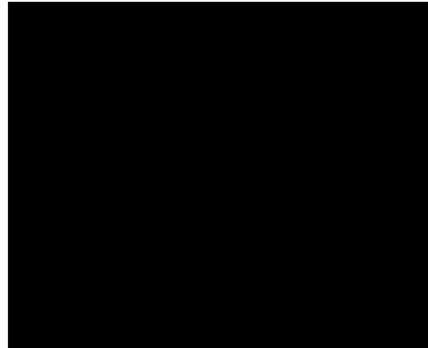
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**Started:** Wednesday, October 21, 2015 7:35:55 PM  
**Last Modified:** Wednesday, October 21, 2015 8:05:06 PM  
**Time Spent:** 00:29:11  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify)  
Frequent visitor to area for recreation

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

please minimize the impact and footprint of this path by blending it in to the existing area. Please devote primary effort to improving the six existing access points, to the bay, along Sorrento Dr.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, having it meander along the shoreline/sea wall contours and MOVE IT AS FAR AWAY FROM THE HOMES as possible.

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Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do in the rest of Naples. The residents are the only ones maintaining these properties.

---

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---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

NO raised curb. If any individuals want to pay for a wall or fence on their property, let them pay for it.

---

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Put safety/foot lighting on the existing stairs. Do NOT put lighting along the path. Police cannot patrol the area, therefore encouraging nighttime use is unsafe.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger, intrusive path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough sea walls and sidewalks around Alamitos Bay.

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#42



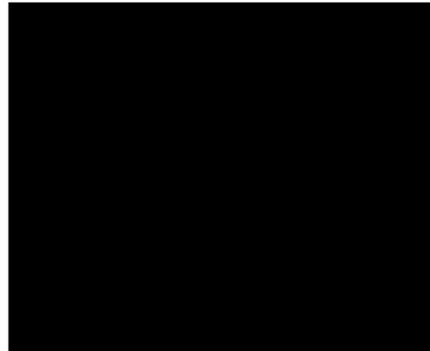
**COMPLETE**

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**Started:** Wednesday, October 21, 2015 8:57:23 PM  
**Last Modified:** Wednesday, October 21, 2015 9:02:23 PM  
**Time Spent:** 00:04:59  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I like it the way it is, don't change it.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'd like the planter on the house side and the trail on the bay side

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

they're all right

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

put 3 poles as it is now, not 3

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

let homeowners choose plants from your list

Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

break up the trail with brick or something at the street ends

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I don't like it

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NO LIGHTS! They invite TROUBLE

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What happens when the seawall between the planter and the bay needs repair and the homeowner won't repair it?

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#43



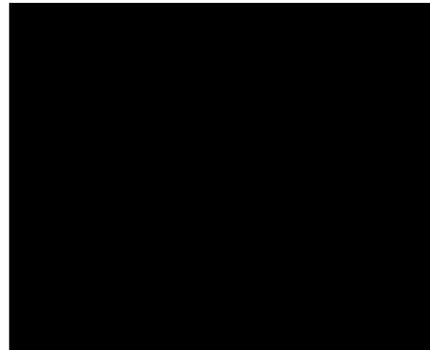
**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Thursday, October 22, 2015 12:14:31 AM  
**Last Modified:** Thursday, October 22, 2015 12:29:21 AM  
**Time Spent:** 00:14:49  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

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I like the plan which would provide more public access, but to keep the feel of nature and respect for habitat of both animals and humans.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Poe--I like the layout of where the trail will go. It seems to follow the intended passageway that was planned when Naples was started.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the higher curb of the two shown. The selection of street trees is good and will make Sorrento more attractive without losing parking spaces.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like this improvement, especially with the low lighting. It makes the path easier to see and access. The California Sycamore will make a fine spreading tree for the future.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The choices seem appropriate for the area. I like the ones that have color and flowers to brighten up area. As the grasses grow they might block the path.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the gravel stabilized by resin the best.

---

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I approve of the higher curb. It helps separate private and public better than the low curb. As it gets darker, the lower one might be a trip hazard.

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I would like to see the foot lighting on the path and at the stairs.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

With the choices presented, how many of the plant palette will be used in the final plan?

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#44



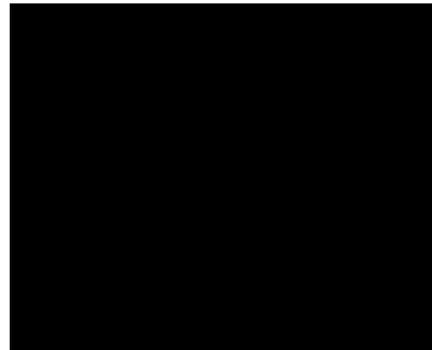
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Collector: Web Link (Web Link)  
Started: Thursday, October 22, 2015 7:02:48 AM  
Last Modified: Thursday, October 22, 2015 7:22:15 AM  
Time Spent: 00:19:27  
IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify) Vacation in LB annually

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Path is too wide

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Make it natural looking and keep it away from the homes

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Fix the curbs, leave the parking

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This should be the focus, improve the steps

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the home owners plant.

Sorrento Community Planning: Conceptual Design Feedback

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Pavers can easily be kept level and repaired in small sections

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb, sloped/gradual curbs are friendlier

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Do not light the path

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#45



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Wednesday, October 21, 2015 3:35:20 PM  
**Last Modified:** Thursday, October 22, 2015 9:11:46 AM  
**Time Spent:** 17:36:26  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

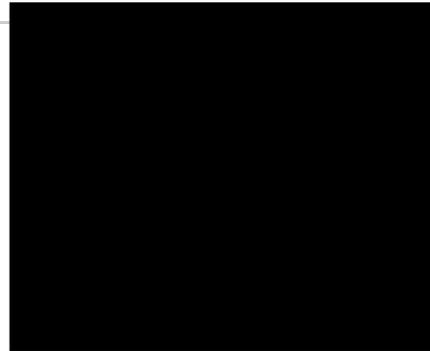
Address:

City/Town:

State:

ZIP:

Email Address:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#46



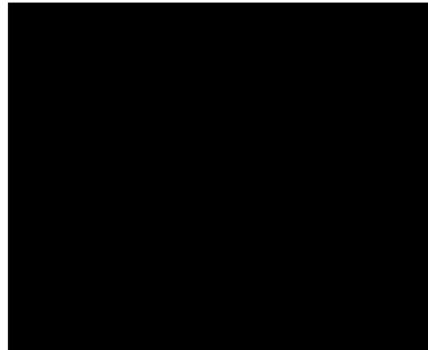
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Started: Thursday, October 22, 2015 9:02:04 AM  
Last Modified: Thursday, October 22, 2015 9:17:57 AM  
Time Spent: 00:15:52  
IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Although there are a few nice elements, my concerns overall revolve around the impact to the natural shoreline. Most of this seems like a waste of money when we have much more pressing tideland issues.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think the trail should be as natural looking as possible. It should be as far away from the homes as is possible and should blend in with surroundings. In no way, should we try to link the two bridges. It's dangerous and is wasteful.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is the part of the plan I like most.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Not sure much needs to be done here. This is not a great place to enter the water any way as this isn't a natural beach area and is away from life guards etc. If anything, it should be downplayed.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Overall it looks fine, though I think the homeowners will end up having to care for it. They should have the most say.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

It still looks too commercial to me and doesn't meander.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Dont' like the raised curb at all.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Apartments I have no opinion. Foot lighting is fine for safe walking. I don't like path lighting as it might interfere with the homeowners.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

By and large, my recommendation is to really hear out the residents most affected by this project. I still don't see this project any where near the top of anyone's list. The public is not clamoring to use that side. It's out of the way and not very assess-able, even after the improvements are made. I would move more quickly on the sea wall project.

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#47



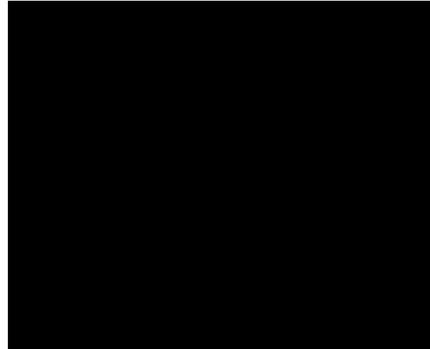
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**Last Modified:** Thursday, October 22, 2015 9:19:53 AM  
**Time Spent:** 00:10:21  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder ,  
Other (please specify)  
I use the bay/waterfront/beaches for recreation.

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#48



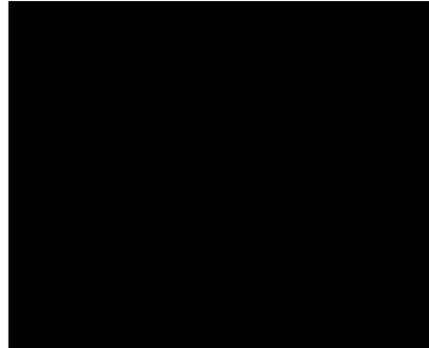
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**Last Modified:** Thursday, October 22, 2015 9:32:11 AM  
**Time Spent:** 00:34:57  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
Address 2:  
City/Town:  
State:  
ZIP:  
Email Address:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I'm opposed to the Sorrento Trail. However, I agree with the remodeled access points. However, as a Naples homeowner for 21 years, with only access to the Sorrento waterfront via the current water access, I can't say that I feel like I've been denied access to critical public resources. If the trail ends prior to connecting with Appian Way, the concept seems more like a bureaucratic attempt to punish current homeowners than to provide substantive access and services to the public.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I oppose the trail alignment.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I favor of the rolled curbs and street trees.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Proposed improvements to the vertical access ways are a welcomed improvement, and with appropriate design elements, provide sufficient access to the bay.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'm opposed to the trail concept.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'm opposed to the trail concept.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'm opposed to the trail concept.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'm opposed to the trail concept.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Based on the concept, it appears that the CCC considers a multi-million dollar project to provide access to approximately 2,500 linear feet of bayfront property is a reasonable use of taxpayer dollars. It's a path to nowhere. Improve the vertical access walkways, and make the rolled curb and street tree improvements along the whole street from 2nd - Appian, and we'd have additions to be proud of.

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#49



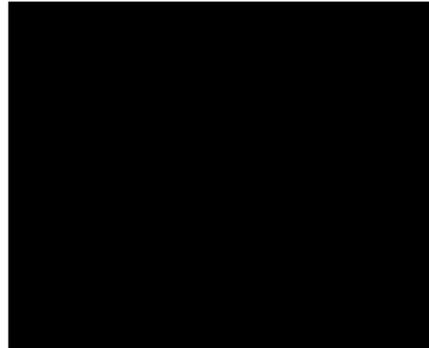
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Last Modified: Thursday, October 22, 2015 9:54:11 AM  
Time Spent: 00:10:57  
IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify)  
We use the beach for recreation when we visit

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Minimize the impact of this path & focus efforts to improving the existing access points along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight path is crude & it should be more natural along the shoreline & be as far away from homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The Trees are nice, but the current sidewalk is unsafe & should be repaired. Keep current parking on the street available.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the steps to the water, they are unsafe.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant their own areas.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Provide a more natural design.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please no raised Curb

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Provide Foot lighting on the Stairs not the Path.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Do not build a larger path. Protect against High Tide issues.

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#50



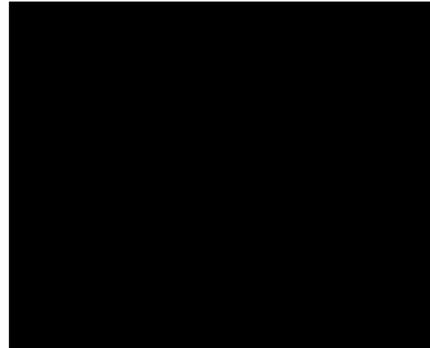
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**Started:** Thursday, October 22, 2015 9:09:46 AM  
**Last Modified:** Thursday, October 22, 2015 9:57:18 AM  
**Time Spent:** 00:47:32  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Overall concept does not blend into existing open area like a trail. I have been on many trails along the coast, both east and west coasts, and the design looks like a sidewalk and not a trail. Would like to see it meandering, as far away from the private property lines (currently shows right against property line), not set sidewalk with curbs or walls (would rather plants be the delineating factor), and no lighting to make it a trail and not a sidewalk. Does not look "natural" as I would have hoped. Would also like to make sure that mature trees are kept where currently located. Please blend the design into the exiting shoreline and improve the open access points to the bay along the vertical paths to the water. Since security cannot be maintained, I do not think lighting should be placed on the path. It is an area that will not be able to be monitored by the LB police, Marine or Fire Department. Trails that I have walked on in California and other states are stated "open Dawn to Dusk". I think the initial concept shows too much work, and I am worried that that work will affect the wildlife that flourishes in this area of Naples.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please do not make the trail a straight line. That is not a trail, but rather a sidewalk. We have many sidewalks on Naples. I would like a more natural, meandering trail to work with the shoreline. I would like the trail to be closer to the water's edge, not against the private property lines. I would like there to be room for plantings to provide privacy and delineate private property areas instead of the trail against the property line. I do not want lighting on the path. There is no way to police the area. It should not be open 24 hrs. a day. Many other trails in California are only open dawn to dusk. That is how this trail should be treated.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Existing sidewalk is unsafe and in disrepair. Work is needed. I like the tree idea, but I hope that parking is not reduced on the street. This project is going to reduce parking as it is. Rolled curb looks nice.

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

City has never maintained the vertical paths or stairs. Repair is definitely needed. I would not put lights on the path or lights on the stairs because I think safety will be at risk. This is a trail. Most trails are only open dawn to dusk. It is a difficult area for police and marine bureau to monitor. I am also concerned about the liability the City will take on if someone trips on the stairs at night even with lighting. Steps and handrails definitely need to be improved. Many neighbors and residents of Long Beach use the vertical walkways daily.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I would like to decide what plants are placed in the area in front of my house since I will be the one maintaining the area. I moved to Naples because I liked the individuality of each property. I do not want to see the same plants and material in every yard. I like the more natural plants that were chosen, but would like to add more color into the palette if possible. I would also like to keep the 25 plus year old mature tree in my yard.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the gravel with resin best because it looks more like trail material. I would prefer more natural path with flagstones or something similar that I have seen along the coast in many other coastal communities to keep the look of the trail.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I do not like the raised curb idea. That makes it look more like a sidewalk and not a trail. I would like plantings and plant borders to delineate the path. If a property owner wants to put up a privacy wall, they should be allowed to do so against their property line.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I don't think I have ever been on a trail that provided lights. Throughout the State of California the trail heads have signs that state the trail is open from dawn to dusk. That is how this trail should be treated. I also don't think the City wants the liability of providing lighting on the stairs into the water. I just think that encourages use at night when it is dangerous to be accessing the water. Mother's Beach, just down the street, already provides a safer place to enter the water on a sloped beach as opposed to a narrow stairway. Crime has increased since news of the Sorrento trail hit the papers. We personally have had intruders on our property stealing items on three separate occasions in the last year. Police will not be patrolling the area. Unlike Bayshore Drive or the Canals that have streets that lead to the canal sidewalk (access enables police to respond to security issues) lighting will only encourage security and safety issues.

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## Sorrento Community Planning: Conceptual Design Feedback

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please, please, please do not change the look and feel of this natural shoreline. Please make every effort to keep this trail in a natural state. Please do not fill in the shoreline. Please do not fill in the Bay. That has already been done on the canals and I am so sorry that was the design decision taken. We already have enough sidewalks and seawalls on Naples. Please don't destroy the only area left like this on the island where birds, seals, dolphins and fish flourish. There is an unbelievable amount of wildlife along this shoreline of Naples. Please try to limit the amount of work done to preserve that wildlife. Thank you.

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#51



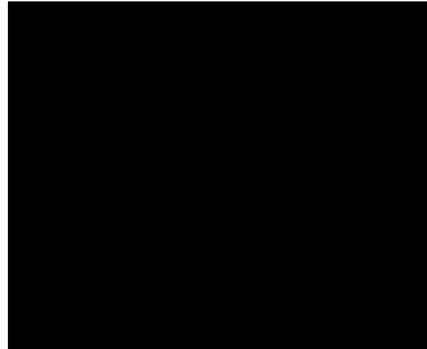
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**Last Modified:** Thursday, October 22, 2015 11:18:45 AM  
**Time Spent:** 00:40:12  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder,  
Other (please specify) Life long Naples canal resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Seems to be way over built. It looks like a bike path in front of the homes. I do however like the 6 paths leading into the water from the street, I like everything about those.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Well I think using the word "trail" is a misnomer. A trail that was less intrusive could be nice... stepping stones, quaint, comfortable... this looks too industrial

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Not sure these are necessary, but the renderings look fine. It's already a pretty narrow street... not sure making it more narrow is good for safety?

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Love, Love, Love what you've come up with here. What we currently have is adequate, but maybe a little rickety, and could be better lit.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Planting selections look good... ice plant is NOT native and it would be nice to see that go.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Not excited about any of them... the wood stamped concrete is my least favorite. If I had to pick one it would be the sea shell mix.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

1st choice NO raised curb... 2nd choice, if we have to have one, the lowest curb possible as far away from the homes as possible. Can the path be narrowed to 4ft?

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think the accesses from Sorrento to the water should be foot lit. I don't think the "path" should be lit at all. Any eventual lighting should be at the feet or pointed to the ground.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

As a kid I swam all through this area and would like to see as little new infrastructure as possible. I understand granting access to the water and this plan addresses that, but no more needs to be done. If tourists want to come walk around the waterfront there are plenty of other places they can do that. If land locked residents want better access to the water they will now have it. I don't see the need to be able to walk in front of these homes. Most of which are open to the water and therefore very vulnerable to crime from the path. If the "path" is going to be built... and it looks like the powers that be have already decided that... it should look like a true "path" and NOT a bike lane. I applaud the plans to bring better access from Sorrento to the water... two thumbs up. The "path" is too big and too intrusive and in my opinion needs to be scaled way back. Thanks for listening.

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#52



**COMPLETE**

Collector: Web Link (Web Link)

Started: Thursday, October 22, 2015 9:01:07 AM

Last Modified: Thursday, October 22, 2015 12:20:59 PM

Time Spent: 03:19:52

IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

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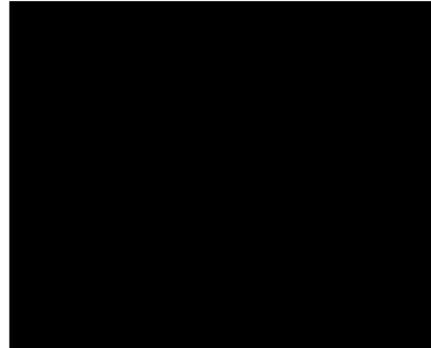
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Other (please specify) Visitor

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

If we disregard our neighbors right of privacy and private property to move forward with this project, we still adversely impact wildlife habitat, safety, and maintenance. One cannot claim that we are in need of more water access walkways, this area is over run with them. It appears only to be an effort to disregard the neighborhoods desire for eclectic character for a more mundane walkway. More pavement, more seawall, less nature. If the neighborhood has no say, then focus on the six access points already within City purview.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

All materials selected are harsh and impervious. The shells would be dangerous and would pose a cutting hazard. The embedded lights pose a nice theoretical solution for lighting but are a maintenance nightmare. It seems obvious that large scale landscape and hardscape loss will be incurred by the residences being over run. At least careful and considerate planning to EACH lot should be afforded to every impacted resident. The trail concept does not appear to address the need for the obvious need for the required meandering to reduce impact to shoreline and resident. Is the goal really to address safety and protect habitat? If so, a built trail is the antithesis.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The concept is deceptive. Sorrento is roughly 28 ft wide. A parked care needs roughly 9'. One on either side leaves 10' for a car en route to pass. The plan shows the existing street as roughly 30' wide and the cars at 6'. The street is already as narrow as safety permits. The The proposal to widen the sidewalks at various spotted locations will do nothing to improve pedestrian flow. Un-widened walks will dictate flow. Bulb out will create additional parking difficulty. Platanous racemosa should NOT be considered for this small roadway. They grow 30'-80' tall by 20'-50' wide. You will have issues with root damage, utility conflict, and home damage. For any street tree to perform in this area a vault of un-compacted soil with positive drainage will be required. Street long excavation will be required to service the trees with irrigation. In short, I believe the tree bulb out idea is better suited for new development or an area with more room to work with. It will end up looking like a patchwork after thought and will function as such.

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Good. Other than the built in lighting. Adjacent to salt water the City should expect frequent failure of built in lighting. Difficult to service, nearly impossible to replace, safety will be an on-going concern. Proposed ornamental iron will also fail quickly. 316 stainless or hot dipped surface mounted galvanized steel may work better. Perhaps landmark these these access points all the way into the street. This will help satisfy the call for water access way finding in lieu of signage.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

See above re Platanus racemosa. I would also shy away from Prickly Pear as a deterrent for liability reasons.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Also see above re crushed shell finish for paving. Board stamp is the best of the three. Resin DG is nice but very expensive and will likely not be properly repaired when inevitable failure occurs. Regular DG is NOT a good idea as it will track into peoples homes and damage their floors.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The raised curb (it's a wall) will further break up habitat, will be an additional intrusion on home owners, will further breakdown the home to water flow. Same issue with the built in lights.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

See above re lighting.

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## Sorrento Community Planning: Conceptual Design Feedback

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I understand this situation may not technically be confiscation of personal property by eminent domain but it has the same impact to the Owners of these properties. And to what end? What critical public need is served by usurping the property of others when the ultimate effect is loss of natural habitat and shoreline?

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#53



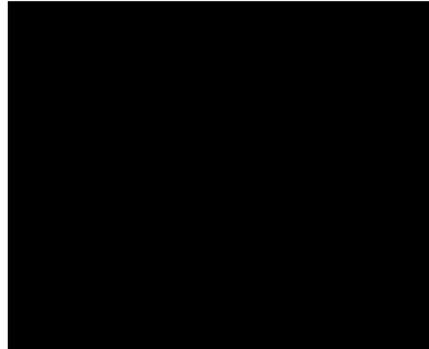
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Not necessary to create a new pathway when funds could be better used elsewhere. It's intrusive on current homeowners and poses a further threat of crime and property damage.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Intrusive and unnecessary. It would not only cost the city money, but it would also cost the homeowner's. New lighting and construction on the waterline would be harmful to the environment.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Who will be maintaining these items? I have tried several times to get the city to maintain city planned trees that have caused root damage to no avail. Creating this problem again wouldn't be cost effective.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The original conception of this area was not to have public access. That's what Mother's Beach is for. And there are very few Naples residents that even choose to use that beach. Creating a public walkway between properties and new walkways would take away from much of the safety and privacy the residents currently have.

Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please don't do this.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No lighting

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Again...I don't see why we need to incur more costs and create something new. Please use the money to fix the streets and other faulty city areas. Better yet, I would prefer you give everyone an illegal bonus than continue with this project.

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#54



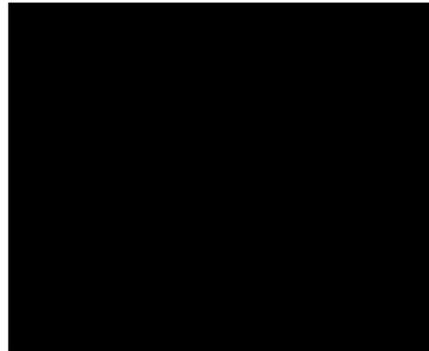
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**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I think that it is a lot of money to spend to 'beautify' an already beautiful spot. There is no structural reason to add a walkway to the area. Why spend valuable money on something that probably 90% of the people that use the waterways will never use. The only thing this will do is make the residents of Sorrento angry.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

See above remarks.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the idea of curbs and trees on Sorrento, but not at the expense of parking spots

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Access ways should be improved.

Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

too much money re-doing what is already there.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

no opinion, I don't think you should do it.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

If you must put the sidewalks in, you have to light it for safety reasons. This means that you will also have to have a patrol at night, to protect the residents in their homes.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#55



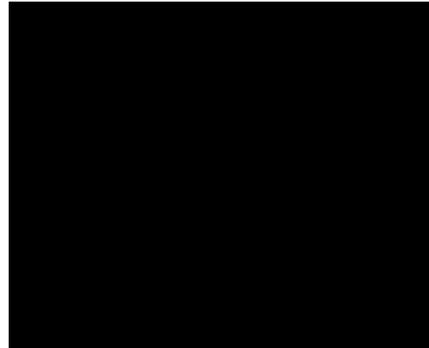
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#56



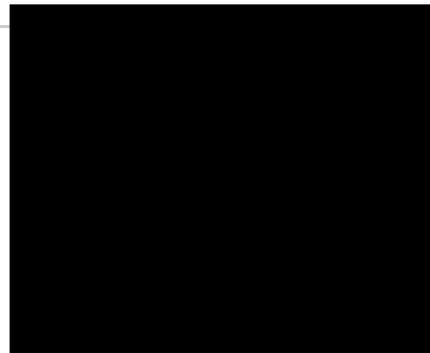
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**Time Spent:** 00:07:01  
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I think the entire project is ridiculous. it's a total waste of money. We have much public waterfront access already (including in front of my home), and this project seems unnecessary and fraught with issues. Given how high the tide line is relative to the properties, I would expect this new walkway to be constantly flooded. It also seems logistically unrealistic given the beach and the docks.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

See above...a total waste of time and money. It doesn't matter what the design is...there are fundamental flaws in the idea.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

These are good. It is currently difficult to walk on the sidewalk on Sorrento.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Same as Q 4

Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We are not Irvine. Turning Naples into a planned community is antithetical to the unique character of Naples.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail is a bad idea.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

no trail, no curb

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

no trail, no lighting

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

#57



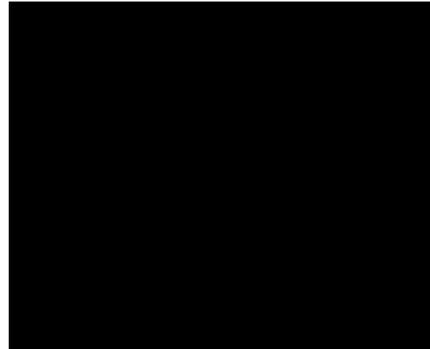
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**Last Modified:** Thursday, October 22, 2015 4:30:47 PM  
**Time Spent:** 01:08:24  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Looks good

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Looks good except for break in the trail for 3 properties between site boundaries (?). Trail should be continuous. East end of Trail should connect with San-Remo entry.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Looks OK except for tree planted in middle of Novara entry.. Suggest relocate any sign posts now located in middle of sidewalk.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

OK ; would prefer some pattern and color in the concrete steps

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

prefer salt-heliotrope, cord-grass, and Ironwood tree

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

all 3 OK, but prefer concrete with shell.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Raised curb is important part of the trail.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

all 3 types should be included, apts., path, and stairs.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Missing from the Design Package is any work on the section east of 5609. How will the eastern 1/3 of the "public walkway" be viable with "no improvements" ?

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#58



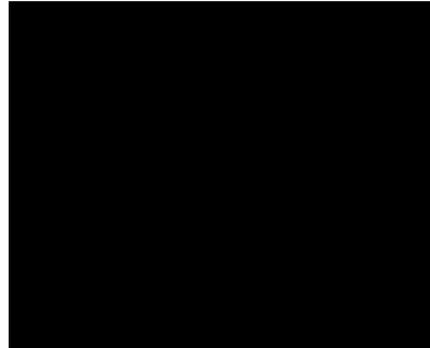
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**Last Modified:** Thursday, October 22, 2015 6:04:18 PM  
**Time Spent:** 00:05:52  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The primary effort should be improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

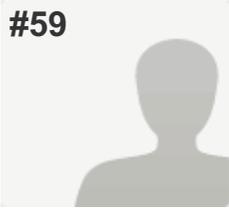
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#59



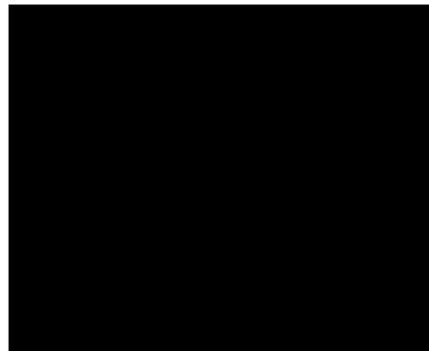
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**Last Modified:** Thursday, October 22, 2015 8:01:41 PM  
**Time Spent:** 01:02:58  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
Address 2:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and place the path as far north of the existing homes as possible. Please devote primary efforts to improve the existing access points to the water way along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

A straight line path up to the private property line is unsafe and dangerous. Our home is not built on a raised foundation and not set back as the existing Naples canal original design homes. Please allow at least a 3' buffer zone. Same as all property set backs.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Tree pop outs look good, but where is the rain water and other water run off going to settle, flood our garage! Pop outs on each side of our property will reduce 1 & 1/2 parking spaces. The radius is too small to park our cars in our garage. We will not be able to use 1 of our garage spaces. Please do not reduce parking spaces.

## Sorrento Community Planning: Conceptual Design Feedback

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water.

Please do not install light on the steps as it is unsafe to enter the water at night and high tide is very dangerous. Do not encourage night time use!

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the the area in front of there homes as they do on the rest of Naples. The home owners are the only ones that will maintain the area, the same as the last 60 years.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please use as much of existing material, grass, brick etc. as possible. Have some type of plaque installed ,showing path direction and public and private property.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please no raised curbs, we have to access our docks. We may have to build a 6' fence to protect our property.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please no lighting along path or stairs. This just invites strangers a night and will be a safety problem. Police can not patrol the area, unless on foot! Dawn to Dusk codes should apply to an area thats not open to visible police protection.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We need to make the South side of Sorrento Dr and access points ADA compliant, not the path. Sorrento is very narrow , very difficult to use our garages, which we do, as there is no parking. We need to slow the cars down!! Very serious problem. Please come down and spend some time on the street ,around 4 pm ,when the kids our out side playing. Cars are speeding at 40 mph Plus! I know I live here, and see it every day. I have a grand child who plays the the neighbors 3 days a week. Come watch and see for your self!!

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#60



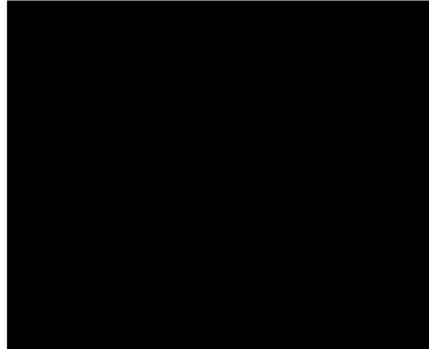
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**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder ,  
Other (please specify)  
I have previously been a resident and am a frequent user of the bay/waterfront/beaches for recreation

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. IT IS A WASTE OF MONEY. There is a HUGE walk path across the bay that is almost NEVER even used. This is a terrible waste of money.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street. It is well used.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway. WHY IS THE GOVERNMENT ASSUMING A RESPONSIBILITY THAT IS BEING MAINTAINED WELL BY RESIDENTS ALREADY?

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice BUT THE PATH IS NONSENSE.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it AND STOP ASSUMING COSTS and spending money unnecessarily.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Lighting on any path will encourage night use and there is ZERO chance the police will have any way of patrolling the area. You are encouraging a dangerous playground.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We already have enough seawalls and sidewalks around Alamitos Bay. Why are you further invading the natural landscape of the area?

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#61



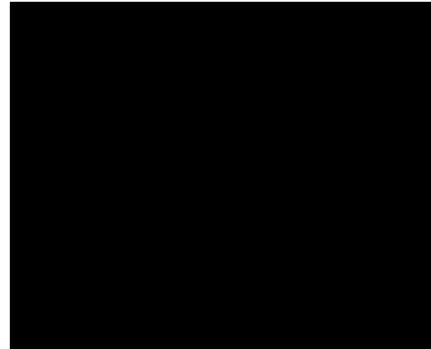
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**Time Spent:** 00:06:16  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact of the trail by blending into existing open space areas and focus efforts on the existing access points.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Is it possible to make the path more natural, meandering, and as far from homes as possible?

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No on the stamped concrete. I like the concrete with shell aggregate. I really want to see large samples in real life somewhere.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Low curb please.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamos Bay.

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#62



**COMPLETE**

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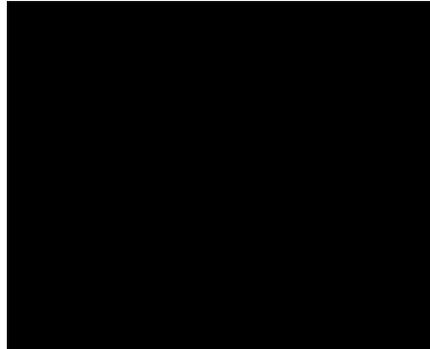
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PAGE 1

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**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder

---

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

---

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

---

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

---

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

---

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

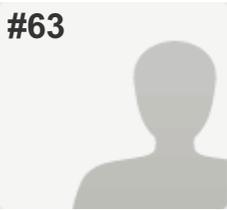
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#63



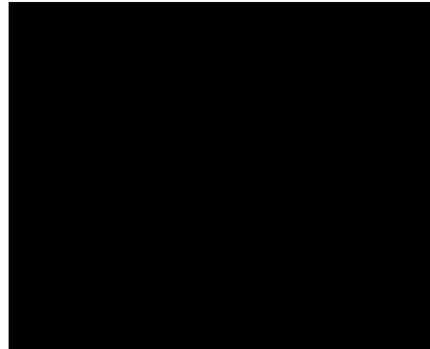
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**Started:** Friday, October 23, 2015 8:00:32 AM  
**Last Modified:** Friday, October 23, 2015 10:04:10 AM  
**Time Spent:** 02:03:38  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify) Frequent visitor to Naples

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

This would turn a beautiful residential area which many have spent lots of money to enjoy into a tourist like attraction. There is very little land between homes and the waterway. Putting a path along the canal means the back doors of houses will be only feet away from strangers (theft and damage issues), plus devalue the property's aesthetics. There are many other places on different canals nearby that people can walk on, and one more is not needed.

As one who visits the area frequently, I enjoy to peace of the canal and the privacy one has. By allowing public access, not only may there be a potential problem with privacy and security, what about the boat docks that now have to be secured 24/7 making this a hardship for the owners, or easy access to party goers who may find a boat to enjoy when a homeowner is away. Who is now liable for damage or theft..the city who installed easy access because of a desire to have an unwanted path or the homeowner? The homeowner could sue the city should a problem develop.

With the limited room between houses for access, and the short length of the walk, this expensive project need not be implemented. Although it may be a state mandate, exceptions are possible as significant damage to private property must occur to implement this plan, thus significantly decreasing property value.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There is only one manner to implement the trail. This is not a viable project for this particular section of canal.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No comment, except it would be extremely disruptive to the residence as well as possibly increasing traffic flow. With limited room for parking, and those wanting to walk the trail, where would residents or their visitors park?

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The design is poor as there is already little room between houses and the canal in order to provide a wide walkway.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No comment.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No comment.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This could become a liability issue with potential lawsuits against the city should someone trip or get injured.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Putting additional lights on the trail would be extremely disruptive to residence who now must live with bright lights shining into their homes at night which may intrude or enter bedrooms keeping homeowners up at night in addition to guests. This is a very poor ideas.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This area is a beautiful part of Naples and should be left undisturbed, or in its natural state. Why disturb nature in order for a few people to take a stroll on one canal where there are many other places they can walk. Too much disruption to homeowners that bought this property for privacy and access to their dock in addition to having a small back yard instead of zero lot line like other homes in the area.

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#64



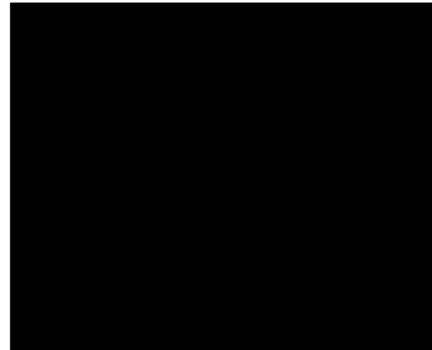
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**Last Modified:** Friday, October 23, 2015 10:12:46 AM  
**Time Spent:** 00:08:32  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please consider less lighting and closing area at dusk. Many residents retire early and are bothered by light and noise (the water magnifies the sound and reflects the light). Also consider having a set back to the property further away.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Everything else fine

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Nothing else

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Nothingelse

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

All ok

Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

It is fine

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

All addressed in first box

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

N/A

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#65



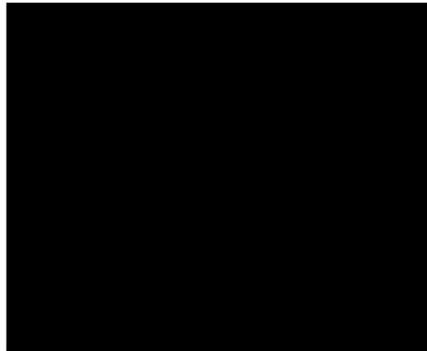
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**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify)  
Long Beach resident that use the bay/waterfront/beaches for recreation

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

Do not waste tax dollars on projects like this.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it. DO NOT WASTE TAX DOLLARS PLEASE !!!!!

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

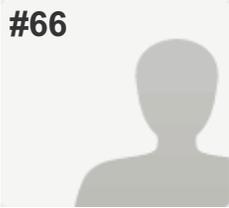
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. There are already have enough seawalls and sidewalks around Alamitos Bay.

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#66



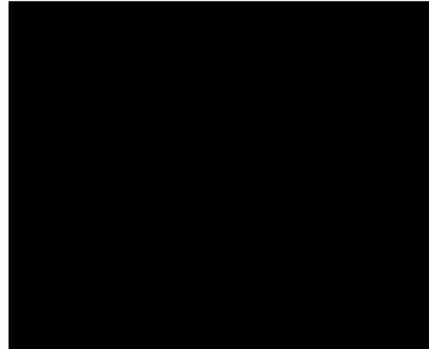
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**Time Spent:** 00:10:55  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I feel we need concrete side walk on Sorrento side on the water side not a dirt trail, it should be similar to the canal side. we don't need sidewalks corrected on Sorrento their fine its the water side we need a concrete path to the end.. I don't think it should just stop partially. it should go all the ways to appian way.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think we need an actual trail from 2nd to appian way , concrete cement trail on water side.. no dirt path.. whats the purpose if your going to make it a path that people can actually have access to and use.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

im not worried about Sorrento street trees.. etc.. im more concerned about the water side where we currently don't have access since people have made this their private yard and no one has access to the side of water. we need a solid lit up concrete path from 2nd to appian way

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I agree but I think we should have access at both ends and very well lit.

Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

the plants aren't my main concern.. I want a solid concrete side walk path on the water side...no trees needed

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I feel we need concrete trail not dirt

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I agree with raised curb

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I actually prefer all lighting, foot light on path and on stairs.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#67



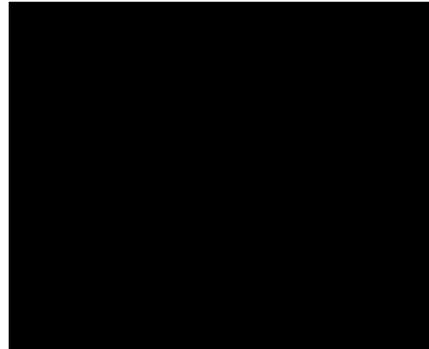
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**Started:** Saturday, October 24, 2015 8:32:18 AM  
**Last Modified:** Saturday, October 24, 2015 3:43:01 PM  
**Time Spent:** 07:10:43  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I feel that any funds for this project should be spent on improvements to the six existing access ways to the bay along Sorrento. The purpose should be to improve public access to the bay not to create a walkway in front of a few homes that serves no purpose toward providing improved public access.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The pathway in front of these few homes should be as minimal as possible

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Improving the sidewalks, street pavement and drainage should be a priority for safety. Trees would be nice but not if they reduce available resident or public parking which is already over impacted.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Improvements to these walkways and steps are long overdue and are needed for safe public usage. Lighting should not be added as night time usage should not be encouraged. It cannot be safely monitored and patrolled and is therefore not safe for the public nor the residents.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Planting in front of individual homes should be left to the discretion of the homeowner with the possible exception of guidance to those homeowners where erosion may be a problem

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

If a path is to be, then the materials shown were all nice but our personal preference would be a 1) flagstone or 2) wood look

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We would be against any continuous raised curb. It is not needed nor desired at our home.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No lighting along the stairs nor the path. Lighting would only encourage nighttime use which should be discouraged for the safety of all. Any path that is created should be closed from dawn to dusk and certainly not advertised via lights.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We already have enough sea walls and sidewalks along Alamitos Bay. Please leave this area that provides good public bay access as minimally changed as possible. Improvements to the six access ways are needed. Changes that may decrease access by the general public or the residents should not be made. We residents are also part of the public and should be considered. We appreciate the opportunity to contribute our opinions via this survey.

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#68



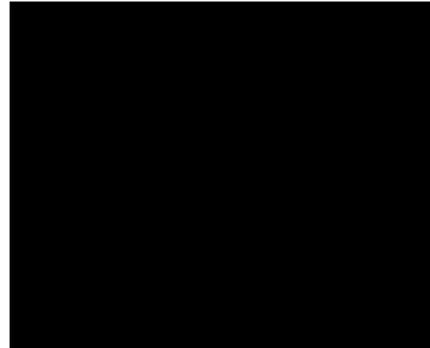
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**Last Modified:** Sunday, October 25, 2015 12:30:24 PM  
**Time Spent:** 00:11:31  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident,  
Other (please specify) I live at 5477 E Sorrento Drive

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Minimize the impact and footprint of the trail and blend it into the existing open area.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

It needs to to have a natural meandering look AND move it as far away from the homes as possible....Do nh

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Do not reduce parking since it i limited at best. The sidewalk is unsafe and in disrepair

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Unsafe and in need of repair

Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents do their own planting because we all know the city will not maintain the area

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

How about compacted pea gravel, flagstone or something that is natural looking

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

My property has individual problems that need to be discussed

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

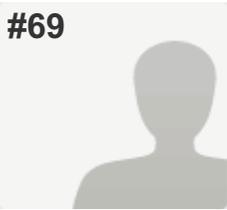
No lighting the police already have a safety issue with the Sorrento Trail

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

#69



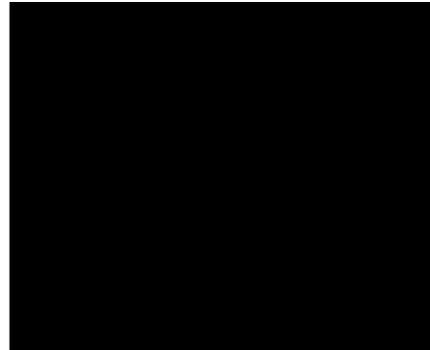
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**Last Modified:** Sunday, October 25, 2015 2:50:59 PM  
**Time Spent:** 00:13:52  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

who has even heard of sorrento (to walk there)...unless you live in the shore! a waste of money and an invitation to security problems for those living along sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#70



**COMPLETE**

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PAGE 1

**Q1: Tell us who you are.**

Name:

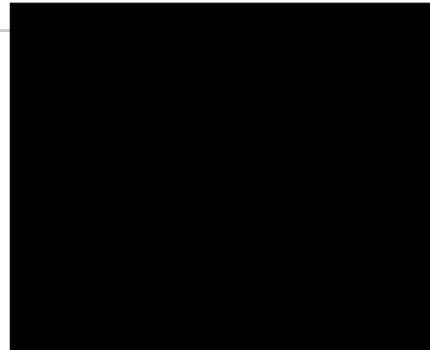
Address:

City/Town:

State:

ZIP:

Email Address:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Overall disappointed in the design and presentation. There were too many unthought out elements such as irrigation, drainage, maintenance, scheduled phases and erosion control. The drawings were difficult to read without magnifying glass and failed to show where erosion has made the implications of plan impossible. For example at 5477, there is actually no land available at high tide to actually have a walkway if one was to take the time to look under some decking placed above sign. Dislike the planting on waterside of trail which totally inhibits accessing the water. Previously homeowners were told in writing to leave this area clear. Placing of a hard, cement type surface on the "trail" will be left subject to future erosion and possible damage to properties where there is no built seawall. The lack of publicly stated budget for a project that's only purpose is to satisfy the coastal commission demands is irresponsible. The mitigation costs far exceed any additional cost of the land side construction option. Palm trees were lost anyways during process. Concern over disruption of homeowners property is much more of a risk on Sorrento when you build on the property line on undeveloped area in contrast to building several feet beyond property lines near existing sidewalk. Any lighting will impact privacy of homeowners and invite illicit activity. Environmental impact needs to be addressed for the entire project.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Overall plan does not take in to account that homes were built during the last 90 years next to an undeveloped path and were placed on property footprint accordingly. Path needs to be more natural to accommodate uneven coastline and elevations. Curbs should not be placed on a "trail". The area between the trail and the water should be left as is according to each individual property. The canals and other city street parkways are not all consistent with one another. The trail alignment should meander according to individual properties. Elevation can not be made consistent through out without causing numerous drainage and erosion issues which leaves private property subject to damage. Take into account that during the last 90 years much of the 15ft has eroded away from many properties. It only remains where either the homeowner has built a seawall at their own expense at that location or the homeowner has maintained a "garden" wall with landscaping. To remove current landscaping will cause the rest to erode over time. The few feet of drought resistant new plants will not provide the root system to hold the land together with daily high tides washing in and out.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The width of Sorrento Drive already provides minimal access for emergency vehicles and daily traffic. With the bump outs for trees and extended driveways, the street will be left too narrow for safety requirements. The drawings show at least half of the parking removed on the west side of Sorrento. This area already has impacted parking issues. Remember a large apartment complex, multiple duplexes, mother's beach and 2nd Street businesses and events impact parking here. The trees along bump outs will further block view when backing out of garages. Street signs and power poles blocking sidewalks need to be addressed. Adequate lighting needs to be on street side

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The vertical accesses are the only current available water access for the public in the Naples area other than Mother's Beach. Making sure these are safe and MAINTAINED is extremely important. This is really the only important part of the entire plan. In the past, the only maintained access ways are maintained because of the care of the neighboring homeowners.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I have given my views previously. Removing current planting and erosion control to do something new and consistent on block is a waste of resources, an erosion threat to existing land and is overall unattractive. Leaving the land as is between trail and water will allow the same access that exists now in front of many homes. This is the area that kayakers, swimmers and paddle boarders often stop to rest or readjust before continuing on. The type of proposed planting discourages any of this access and will be maintained by no one. Lack of maintenance of this type of landscaping becomes an eyesore and home to rodents and pests. I believe the plan's designer has increased the working area beyond the 5 feet of the actual trail because this would increase the scope of the work and eventual fee required to complete the trail project. I would hate to see Naples look like a "planned" Orange County development. The individuality of the architecture of homes and gardens is what attracts people to this area.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail was named and chosen by the coastal commission- this is not a reconstruction of something that has existed before. Any hard surface used is not appropriate for a "trail". ADA requirements are different for a nature "trail". A sidewalk is inappropriate here. There are not built seawalls consistently along Sorrento to support such a hardscape.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Any raised curb would be an eyesore and a hazard. Again this would require too much hardscape.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No lighting should be part of the plan. The Coastal Commission was very adamant in other projects adding lighting and its consequences on the adjoining wildlife. I don't feel it should be considered here. If the present lighting at the apartments is inadequate, that should be dealt with in coordination of the apartment property owners/management.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

With many in consensus that this is an unfortunate mitigation project that the city never should have agreed to prior, we are stuck with it now. Therefore the lightest touch needs to be done. Simply put in a meandering soft scape "trail" the disrupts only the width of the trail. Therefore it is clearly shown for those few people that will be interested in walking a very short way and then turning around to find their way out again.

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#71



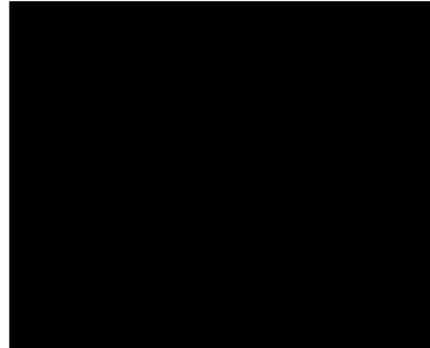
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The entire project should have a "minimal touch" as outlined by the city. I endorse the planting at Second Street terminus.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Removing telephone poles and unsightly wires and cables on Sorrento will allow for wider, uninterrupted sidewalks. Underground all utilities. Add rolled curbs as long as they don't reduce parking. Am skeptical that the new trees would not reduce parking.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The six vertical walkways allow for better "public water access" than any other part of Naples. Fix the stairs.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Prefer 1-2' ground covering with color. 3-4' too high. Who is responsible for choosing, watering, and maintaining?

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No decomposed granite (DG). Messy and muddy during rains as well as an attraction for dog poop and cat litter. Would prefer one brick ribbon like the Freedom Trail in Boston. Otherwise, gravel with resin (as long as it is not loose).

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No lighting along the trail or in the stairs.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Delete "Sorrento" from the name of the trail. Not aware of any street name included in other public right-of-ways.

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#72



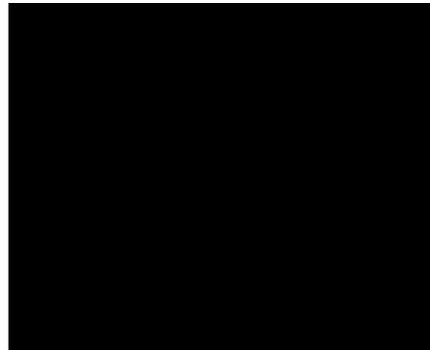
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The city stated it would use a "Minimal touch".  
I would like to see that held up.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Would need more information and to see designs of the different looks.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Telephone poles, wires and cables to be removed, and all utilities underground. No planting of trees.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Fix stairs. Prefer the in ground proposed sign (shown on pg.12)

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Looking for something low and have color.  
Who is responsible for maintaining?

---

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Gravel with resin. I would like to see more pictures  
to make a final decision.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No lighting.

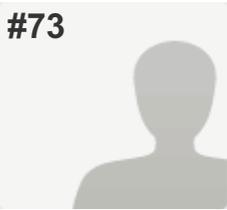
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Remove "Sorrento" from the name and go with "Alamitos Bay Trail" if it even needs a name at all.

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#73



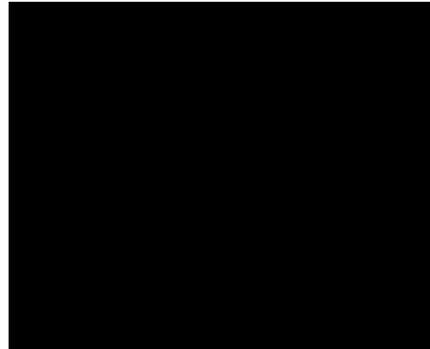
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

This is a waste of money and will certainly not improve safety. Who is going to maintain this path? The city can't even properly maintain a sidewalk.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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*Respondent skipped this question*

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*Respondent skipped this question*

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

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*Respondent skipped this question*

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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*Respondent skipped this question*

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is a waste of money and will certainly not improve safety. Who is going to maintain this path? The city can't even properly maintain a sidewalk.

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#74



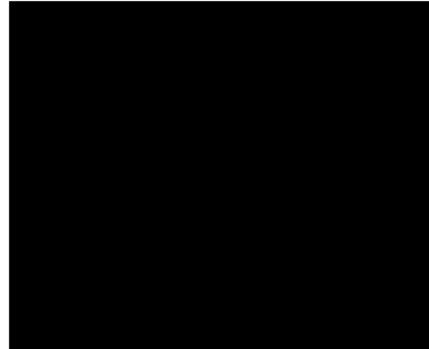
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The concept plans were very difficult to understand. At the meeting there was not enough time to learn about the details. The overall concept focused too much on the trail and not enough about the street. The many questions about environmental issues was not addressed. Parking looks like it will be reduced. Storm water drainage was not addressed. Underground electrical wiring was not addressed. None of the engineers were at the presentation. Geotechnical, civil, MEP engineering is a major part of this project. The coastal commission is only asking for a "trail" (including the street) and not additional landscaping. As a trail it only needs to be 36 inches wide to meet ADA standards. Adding 2 feet of hard surface and 5 feet of landscaping is a far reach from the mitigation language. The presentation was not as good as it should be for a project like this. The renderings were very difficult to understand and depicted elements that the community did not want. To present options that were already agreed to eliminate confused everyone. The next "concept presentation" needs to include the civil and Public Works concepts for what will happen to the trail drainage, street poles, storm water filtration and many other vital issues before further design is done. A conceptual budget and schedule will help next time.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail alignment will not work as the plans depicted. Half of the proposed trail is underwater at mid to high tides. The disruption of natural habitat is enormous.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The street improvements must include the South sidewalks, garage ramps, power poles, mail box and all of the the other deteriorated public property. The street is only 26 feet wide and the LB Fire code requires 26 feet. Anything that narrows the street will jeopardize public safety.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The vertical access ways are the only residential water access on Naples. After fixing the streets they should be the next priority. The curb in front of these paths is parking space. The steps at the water side of these paths are underwater at mid and high tides. At low tide the mud covers the area and is slippery. Safety is an issue and they should be closed at night.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

As with the Seawall project where homeowners were allowed to pay for and install plants they want. Naples is a unique area and the diversity is encouraged. I did not like any of the plants presented.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The soft touch was not presented. The trail material presented will downgrade the environmental experience of the area. Numerous Federal guidelines allow for many different types of material. Federal and California seaside trails have the original natural trail surface that has been in place for centuries.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The raised curb is an option that no one wants. Several waterside parks near Sorrento have natural trails and paths. None have a raised curb. The Coastal Commission suggested fences for the residents privacy only not to hold up the trail. No new fill was stated by the CCC and if there is a curb then fill will be used in construction it and leveling.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The street lighting must comply to Title 24 and dark sky standards. No lighting on trails is wanted based on the community meetings. No lighting anywhere on the vertical access or trail. None is there today and for the past 90 years

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## Sorrento Community Planning: Conceptual Design Feedback

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The LB Police have stated they are not in favor of the trail for public safety reasons. With increased use of the vertical access Lifeguards will be required.

Any access should be closed at night. The Jack Dunster Park is closed and locked at dusk. The LB beaches are closed at 10PM.

The elevation drop off from the trail is very dangerous. The mud flat is slippery and few can walk on it without falling. Even the CCC code enforcement officer slipped and fell into the mud a few years back.

The community wants the City to fight back and inform the CCC that everything they want is not environmentally feasible.

When is the EIR process going to start?

This entire process needs to be revised, with better ground rules and all of the City Agencies in attendance.

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#75



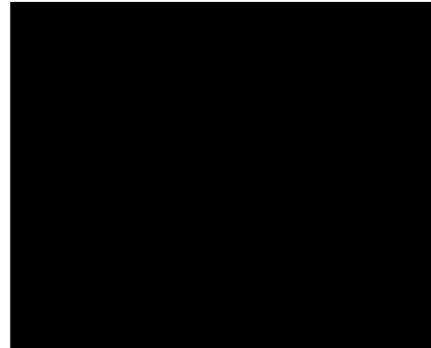
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Looks well thought out, balancing a number of factors.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Makes for a clearly delineated trail. At present it is entirely unclear that there is an existing right-of-way, only access to water at particular points.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Making the sidewalk wider for accessibility seems like a good idea. Uncertain whether street trees and traffic calming are necessary, but residents will know best.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Making water access uniform, including providing ADA access are all excellent.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Plants are consistent with City goals for native and drought-tolerant species.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Prefer concrete-shells or resin-gravel.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Raised curb allows for low intensity trail lighting without the need for streetlights, which may be preferable to flush curb and streetlights. Residents will know best.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Low intensity foot lighting on stairs and pathways is a good idea. Softening lighting at apartments is probably best determined by residents.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Thank you for a well-thought out set of drawings and for the community involvement!

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#76



**COMPLETE**

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PAGE 1

**Q1: Tell us who you are.**

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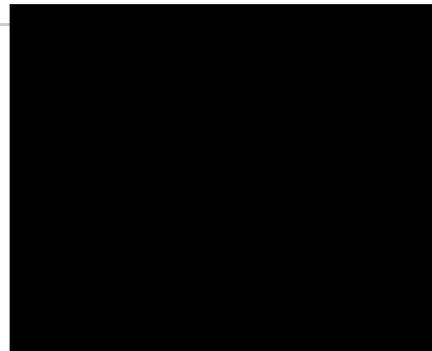
Address:

City/Town:

State:

ZIP:

Email Address:



**Q2: I am a**

Naples Island Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I think they didn't consider what the neighborhood needs are- they are only considering what the bully attorney wants- that is to force the residents to take on this not wanted, expensive project when they should have maintained the existing streets and walkways.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think it is unfair to force these owners into this, it is a takeover of abandoned land 70 years ago.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

It will allow vagrants and other people to pee, poop, trash and destroy their property, not to mention lesson property values.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This will allow all drunks and undesirables to go onto the island when they should consider existing issue of wolves, parking and unprepared access ways that need attention.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

When there is no water available, how are they going to take care of this? Right now the owners will have to care of it and they already have high taxes.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Who is going to pay for this? Who is going to maintain the improvements? If you don't have resident buy-in, this project will never achieve it's intended results due to delays and law suits. Take in consideration phase 1. We haven't been able to park in front of our house since construction began and then the businesses in the area are making their employees park on our street, too. Taxes are high enough for no services and no reply to concerns.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There are already parking issues - so now they are going to invite more people to come in and then have nowhere to park because a raised curb?

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Who is going to pay for this? Why are they doing this - for who's benefit? Surely money can be better spent finishing the repair to the sea wall is better use of taxpayer dollars.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is a joke! The coastal commission is holding the homeowners hostage by forcing this project to be completed. They promised public access on phase I and nothing got done- we still don't have access! So they are adding more parking issues, more traffic to destroy property by having more public people come in, then they don't maintain what they put in. BAD plan, it doesn't consider the residents, and Irresponsible!

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#77



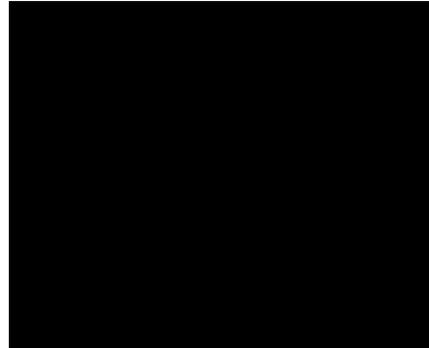
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is UGLY and generic. This is a beautiful natural area, why is an ugly sidewalk even being discussed? Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees take up parking space so no thank you. The existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street. The locations where the space is not big enough for a car allows residents to partial park in there driveway and the small spot. Parking is already limited on the street

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents already maintain the public access areas.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay. No speed bumps, no dogs.

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#78



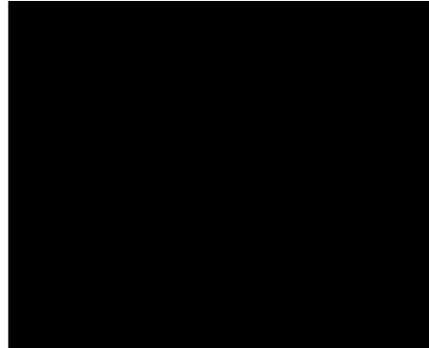
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

This is our back yard, not like Naples Canal Homes. Please place trail as far north as possible. Use existing material and post arrows to define trail, east to west. Streets and vertical access are top priority!!!

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No straight line path up to private property line. Need at least a 3 foot buffer!! No hard scape, we have water and electrical to our docks. Who's going to disconnect and reconnect this service that we provide and pay for.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We will lose 7 to 10 parking spaces with tree pop outs, and where is the rain water and water run off going to go, into our garages?? The street is so narrow that is difficult to turn into our garages, as exist!

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The vertical access and street improvement on both sides of Sorrento, should be top priority. The city has to improve both sides of Sorrento and not just the north side, thats sends the wrong message to our neighbors on the south side!!! Were all in this together. This is a very vital and unique neighborhood, all of us care about our quality of life!

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No need, use the existing path, and material, post the deriction of the path and access!

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Make it synthetic turf, keep it original, keep the natural setting as it is! This is a very unique area and important part of the city, preserve it!!

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Not necessary, some one is going to trip and sue the city.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Not necessary, nothing is positive after dark, Leads to more crime. Not patrolled by LB Police, can not see trail from street or for Bayshore across from canal. By the way we have a side walk trial on Bayshore that provides views and water access right now.

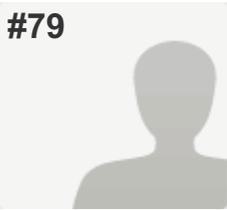
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We have a safety issue as the trial will be right our property line. Will need to install a 6 foot fence in our back yard to protect our home and children! Thats real. We need to have our LB Police and Fire and Public works, Marine at our meetings to discuss these issue.

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#79



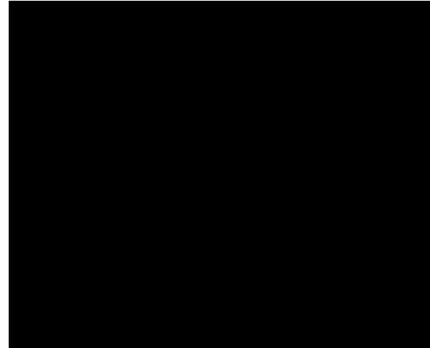
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify)  
I visit the area regularly for recreation

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe and may increase crime and liability for the city.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#80



**COMPLETE**

**Collector:** Web Link (Web Link)

**Started:** Tuesday, October 27, 2015 10:22:39 AM

**Last Modified:** Tuesday, October 27, 2015 11:24:53 AM

**Time Spent:** 01:02:13

**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

Address:

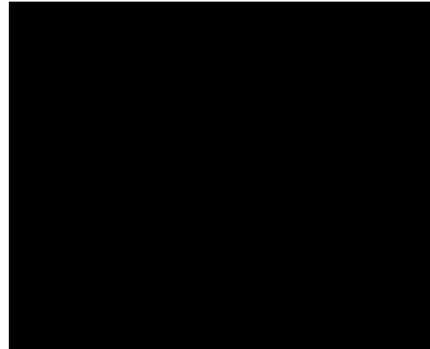
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

This plan is no more than a sidewalk. The tress are a nice thought but not practical in this heavily populated area where every square inch of curb is utilized for parking. There is no need for the surface to be a solid surface such as concrete and for the path to be wheel chair accessible.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

It is a sidewalk! it lacks imagination and is an eyesore. The City has dictated what it wants to see done to such an extent that the designers hands appear to be tied. The city has already damaged the beauty of Naples by insisting that the canal repairs be done from the water rather than the land side of the canals. The result is an ugly wide cap on the seawalls and a narrow canal. The encroachment on the water way is what has necessitated this project which the City is approaching with equal disdain for the island and it's residents. Naples is the jewel of Long Beach and is being destroyed by a city that would rather pave it over than preserve it's beauty and integrity. We were hoping for an undulating path that would vary in shape and width as it meanders around the north side of Naples.

The residents of Sorrento are being treated unfairly and differently than similarly situated property owners in the canals. The side walk in the canals abuts the seawall (paid for by the City) and was placed as far away from the homes as possible. The property owners in the canals have been allowed to utilize the City's property up to to the sidewalk as part of their private patios and/or garden space.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trees are nice, but take up valuable parking space. The designers obviously do not appreciate that in this densely populated area, people park in front of their garages and their vehicles overlap into the space on either side of their driveways. Additionally, the designers have chosen messy trees that drop leaves and require a lot of maintenance.

It seems a little ridiculous to improve the north side of Sorrento Drive without addressing the south side of the street, which is the safer side and more logical choice for pedestrians to use. There are over 37 garages with driveways on the north side of Sorrento Drive each with the potential for a car to be backing out. There are only 2 driveways on the south side of the street, yet the south side of the street which is currently not accessible to people in wheel chairs or with strollers is not addressed in the plans.

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I do not care for the lighting shown in the pictures and do not believe we should be encouraging the use of the steps into the a water after dark.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There is no room for the trees on the street side of Sorrento Drive. Prickly pear is not a user friendly plant and could be dangerous. The grasses don't create any interest, I don't believe they improve upon what is already present

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is essentially side walk material. I do not like any of the choices and do not believe this is appropriate for this path. The City has dictated that the path must be ADA compliant but this is not true and is unnecessary.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There is no need for a raised curb. It is more ugly concrete and would create a tripping hazard for people accessing the path to and from the private property that abuts the path.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No additional lighting is necessary or should be placed on long the path.

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## Sorrento Community Planning: Conceptual Design Feedback

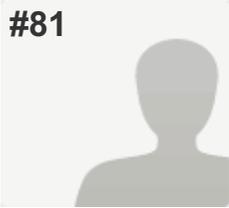
**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Improving the street of Sorrento Drive and the existing side walks should be a priority in this project. The fact that the existing problems have not been addressed in this plan raises more questions. The City has never maintained Sorrento Drive, the sidewalks or the vertical access to the water from Sorrento Drive. Instead of addressing these issues the City is endeavoring to put in more hard scape and infrastructure that will not be maintained.

The City should be looking at cleaning up and improving what is already in place and adding signs proposed to inform the public of where the public access is along Sorrento Drive.

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#81



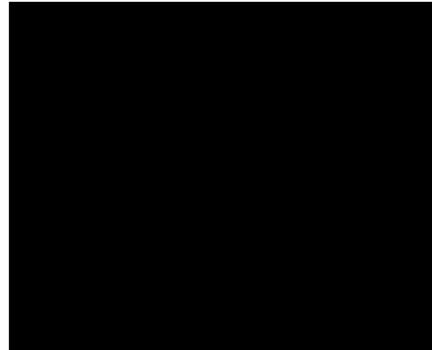
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**Collector:** Web Link (Web Link)  
**Started:** Tuesday, October 27, 2015 4:59:12 PM  
**Last Modified:** Tuesday, October 27, 2015 5:10:34 PM  
**Time Spent:** 00:11:22  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder ,  
Other (please specify) User

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

If the path along Sorrento must be built it should be designed in such a way that it blends into the surrounding environment and uses open land. The primary money should be used to update the existing six access ways.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Parking on the street should not be reduced. If anything it should be enhanced as it is impossible to find parking.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#82



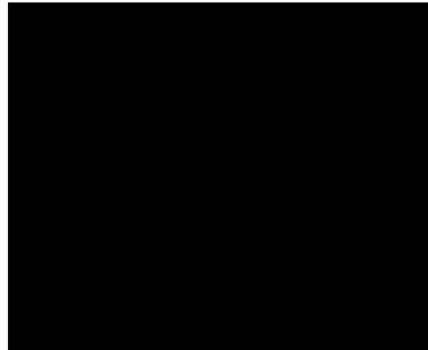
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**Started:** Tuesday, October 27, 2015 5:42:22 PM  
**Last Modified:** Tuesday, October 27, 2015 7:01:32 PM  
**Time Spent:** 01:19:10  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I think the water access on Sorrento is already the best in Naples. It seems to me the best solution would be to do a very light trail with no lighting, repave Sorrento and put the utilities underground and reaves the vertical access easements.  
Nobody is going to use the trail, the plan seems like over kill to me.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

It seems to be that there is no way to make this trial really functional.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The number one priority on the street should be to put the utilities underground and repave the street. The street is in terrible condition. I don't think trees are a good idea as it would take away parking, be hard to maintain and there is no place for drainage. In summer there is no parking because of all the people parking in front of our houses to go to Mothers Beach. The city can't seem to even maintain our street so I don't see how they could maintain the landscaping.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The vertical access on Sorrento provides great access to the water. Sorrento is the only street in Naples that provides water access. I believe lighting the vertical access would be a terrible idea as it would encourage more crime and partying. We should not be encouraging people to go to the water at night when there is no lifeguards or police presence.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Is there a drainag plan for that?

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think it should be fine if the trail has different materials. It would keep the area by natural and beautiful.

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think a raised curb would be a trip hazard.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I strongly believe there should be no foot lighting on the stairs. I currently live next to a vertical access easement and I am continually having kids partying and doing drugs on the steps. If the steps ere lighted it would just encourage more partying and crime at night. We have already had paddle boards stolen off of the dock. I also thinking lighting on the path would create additional crime. There is no one that would be monitoring the trail.

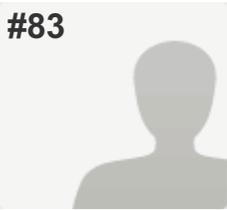
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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think the best use of city money would be to focus on street improvements as well as vertical access improvements. It also seems if trail is on city property that the city should have to maintain the sea wall as they do on the other side of Naples.

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#83



**COMPLETE**

**Collector:** Web Link (Web Link)

**Started:** Wednesday, October 28, 2015 10:21:43 AM

**Last Modified:** Wednesday, October 28, 2015 10:44:02 AM

**Time Spent:** 00:22:19

**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

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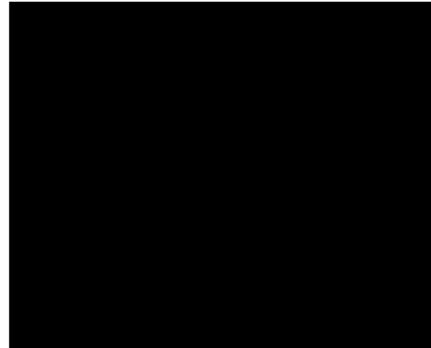
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Other (please specify)

We are residents of Hawaii but live partime in Naples

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

There are already open areas of access to the water that we have used for over 20 years. The idea that you are going to redesign the water front with a path through narrow front yard is undue use of public resources with a very minimal benefit

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please please if you insist on this plan at lease make the path contour to the already established structures and waters edge. I as a visitor hardly want to be walking in peoples front yards and tis design is certainly not environmentally friendly!!!

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees always improve a neighborhood and the sidewalks as they are now are unsafe especially for our seniors but DO NOT REDUCE AVAILABLE PARKING

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

WE use the available steps and access to the water and they are in need of maintenance and repair. This is a valid part of a plan.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The entire Naples area has owners plant and maintain the landscape in front of their homes and it should be so on Sorrento Dr also. The owners are the ones who have the most to gain. If you are able a list of acceptable planting could be helpful.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials you have shown are OK but again why not a more natural material like flagstone.

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think this may be the least needed of all the improvements offered and an unnecessary expense Owners can do this if they choose.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

footlights on the stairs acceptable but path lighting where there are no lifeguards may encourage night time use and unsafe water access

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the cost and impact of this project which most of the residents and visitors oppose. A minimal foot path is more than adequate. There are long stretches of seawalls and sidewalks along the bay at present and more is just further development.

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#84



**COMPLETE**

Collector: Web Link (Web Link)

Started: Wednesday, October 28, 2015 10:56:55 AM

Last Modified: Wednesday, October 28, 2015 12:21:15 PM

Time Spent: 01:24:19

IP Address: [REDACTED]

PAGE 1

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Address:

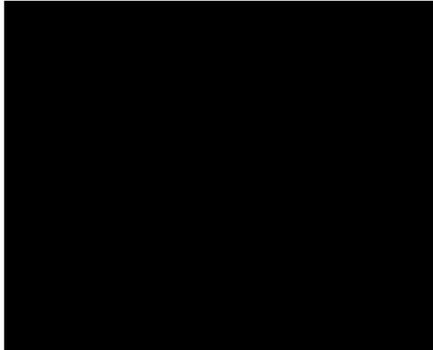
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

It appears the design tries to do too much and would cost much more money than it should given the very limited benefits to an imaginary few vs. all the negatives involved.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

It should meander close to the shore and be more a path. It should not be, and legally it appears it need not be, ADA compliant. It is a "path to nowhere", and does not in any way enhance access to the water. The walkways in from Sorrento Dr. provide this already. And please consider calling it something other than the "Sorrento" Path or Trail. "North Naples" or "North Shore" or even "Chuck Posner's Folly" would be more appropriate.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Sorrento Dr. is too narrow already, The tree basins and rolled curbs may look nice, but will interfere with street cleaning and drainage. Also, the so called "improvements" will increase the parking problems that already exist especially near Mother's Beach on weekends..

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is the only part of the design that makes sense. They have been neglected by the City for years and need to be upgraded.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The residents should plant and maintain their own plants like they do everywhere else. The City is not going to maintain them.. This is not something the CCC was concerned with and may actually negatively affect the sensitive natural environmental conditions.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Too cookie cutter in look and does not bend with the shoreline, The trail should be walkable and marked with ground plaques, but it should not have to be the same material, These are custom homes, not a tract, diverse in architecture, landscaping and design--there should be a " path" in front of each home should be compatible with the homes, not a "sidewalk".

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**Q9: Please provide your feedback on the optional raised curb.Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Unnecessary. Again, the homeowners should choose hedges, small fences,curbs etc. as they wish.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

We definitely do not want lighting. It will bring crime and other problems. The path, like Jack Dunster Park should be closed at night, Also, this creates liability problems for the city and homeowners. A bulb burns out, and they will, and someone takes a fall, and they will, the city and the homeowners will be sued--guaranteed!

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Keep it simple. Do not harm the water front environment by trading sand for concrete or worse.Read the CCC compromise carefully, don't go beyond the terms as they are not well reasoned in the first place. Consider a full EIR as there are a lot of entities and regulations which were not considered when the edict was made.A lot or money is going to be spent on an utterly useless path to nowhere, only because a couple staff members at the CCC found a way to force the City to accept their "pet project". It is ironic that the revised canals provide zero additional access to the water while Sorrento Drive which has always provided water access, is saddled with this project in the name of "Mitigation". A foolish waste of time,energy and a lot of money.

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#85



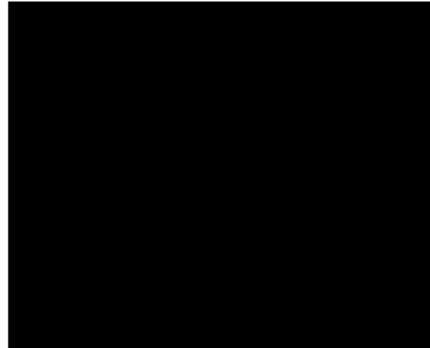
**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Wednesday, October 28, 2015 1:05:37 PM  
**Last Modified:** Wednesday, October 28, 2015 1:20:58 PM  
**Time Spent:** 00:15:21  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Other (please specify)  
I live in Huntington and us the bay for recreation

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

This is a terrible idea. Its the only natural/eclectic shoreline around Naples. Leave it alone.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I implore you to leave it alone. If there must be a trail, keep it away from the houses. It looks ridiculous up against their property.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I don't really care about this since I don't live there, but fixing the streets is actually part of a city's proper role. (As opposed to paving the shoreline for no good reason.)

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

These walkways and stairs need to be maintained. They are a joke. People can actually use these to get into the water, unlike anywhere around the canal area. Why is this anyway? Its very annoying that no one can access the water on the other side of the island or get out of the water without trespassing. Put some stairs over there instead of wasting money building a sidewalk that no one is asking for.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

More government planted weeds. It looks fine as it is.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Again, don't do it. Its fine the way it is.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Why would you build a wall in front of those houses? I've never heard of such a thing.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Why would the city pay for the apartment's lighting? Don't build a path and then you won't need lighting. I suppose you could put foot lighting on the stairs, but then you are just going to encourage drunks and idiots to go down there at night and cause trouble.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is just a horrible idea. The city should fight this. The coastal commission was not conceived in order to issue mandates to urban municipalities. I know, I was around when prop 20 was passed. This is simply ridiculous.

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#86



**COMPLETE**

Collector: Web Link (Web Link)

Started: Wednesday, October 28, 2015 2:27:47 PM

Last Modified: Wednesday, October 28, 2015 2:35:35 PM

Time Spent: 00:07:47

IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

Address:

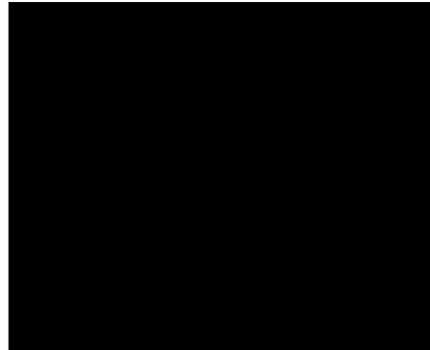
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamos Bay

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#87



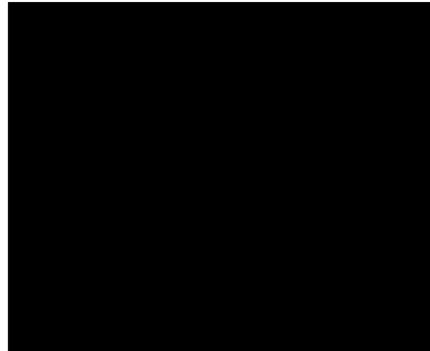
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**Started:** Wednesday, October 28, 2015 1:02:52 PM  
**Last Modified:** Wednesday, October 28, 2015 4:30:42 PM  
**Time Spent:** 03:27:49  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

It looks fine, although I don't understand why we would be spending our tax money on this sort of project. It looks like you're trying to jam a 5 foot walkway into an area where you don't need one. Naples has plenty of areas where you can walk on the water. If you're trying to anger the home owners in that area, then you've probably accomplished your mission. Otherwise I don't see any reason to create a path that barely anyone is going to use.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't do it, we don't need more walking paths in Naples.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Adding plants to this area might be nice cause I'm sure there is erosion in that area, but please don't spent millions building a trail here.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Lighting is usually a good idea when you create a public area for people to walk at night.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I'm really disappointed that we are spending money on this. Hopefully it will be reconsidered and you will use the money for something that actually helps people. What about repaving some of the roads around here.

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#88



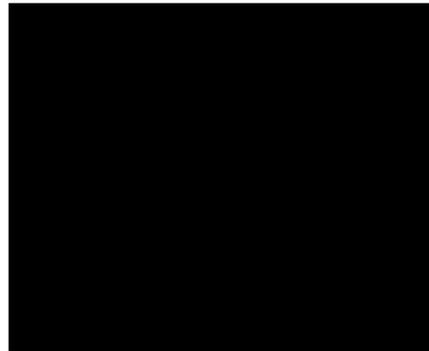
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**Started:** Wednesday, October 28, 2015 5:35:05 PM  
**Last Modified:** Wednesday, October 28, 2015 5:59:15 PM  
**Time Spent:** 00:24:09  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
Address 2:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I like the overall feel of the concept and the low impact design. I have to wonder though, the actual "beach" area is so eroded in places, there is not going to actually be enough of the easement for the 5 foot footpath to be paved. Further development (and using machinery to build the footpath and ADA requirements, install lighting, etc) will only increase erosion, and without adding fill, I simply do not see how it will not increase erosion and degrade the habitat. I am also very concerned for the same reasons (the fact the easement is so small) for safety. It really places the walkway right up against residents that live on the bay side in areas where there is barely any usable beach. Other beaches in the area (Horny Corner, the Peninsula) don't have completely ADA accessible ramps. I don't see how destroying the environment and the safety of the community helps anyone when there are already so many public access points. Perhaps each access point can be made ADA accessible, or several, instead of one. There are disabled residents that live here at Marina, and they use the beach area and docks frequently without a walkway.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

As stated previously, I don't see how the 5 foot path will work where stated. I live in the Marina Apartments, and the large houses next to me do not have more than a 5 foot easement or dry sand that would be suitable for paving, and it would be right next to their house. What do the homes further down get to be exempt from the paved path and get sand to remain?

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the trees. However, I think the street needs to be repaved. That is the most important thing. Additionally, with any schematic plan that is designed, when an EIR/CEQA is done, I think a traffic mitigation study should be considered given the potential for increased traffic and parking caused by this trail. I have had more non-residents using the beach and our bbqs/tables since the publicity of this process.

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I think they are good, however, I do not think the only ADA ramp should be by the apartments.

---

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the plants being California natives. Perhaps add some poppies. I like the "sea grasses," etc. I hope though, that there will still be natural sand areas down to the water as there are now for walking, and not everything will just be pavement and plants. It is nice to have a "beach" feel that is different from the rest of Naples. It is what makes our neighborhood unique.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like whatever material is most like natural sand.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No curb.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Replace the lighting at the apartments, please. Being right on the bay upstairs, I hate the lights we currently have, and walking my dog at night, those lights would be much better. I like the foot lighting on the path and stairs as well.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I am very concerned about the environmental impact of the building of this trail due to the already tremendous amount of erosion we have on Sorrento Beach, and I am also concerned about the safety of my community. I also think that dogs should be allowed on the trail, due to the fact many residents have dogs. (For some that do not like dogs on the trail...well, if they are not allowed to be walked there, they will be forced to void on the sidewalks/streets which I think is a bad alternative and far less hygenic.

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#89



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Tuesday, October 27, 2015 9:46:18 AM  
**Last Modified:** Wednesday, October 28, 2015 6:43:20 PM  
**Time Spent:** Over a day  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

Address:

City/Town:

State:

ZIP:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The overall concept is great, simple and adds more native plant.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail alignment makes sense and provides a clear path utilizing uniform pathway to show pathway and native plants.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Really love the rolled curb and street trees. The trees add greenery, breaks up the barren street without taking away parking and give birds a place to nest.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

the vertical access clean up the look of the pathway and provide clear coastal access signage

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Love the native plants and bay friendly greenery

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

the Concrete Stamped with Wood Grain is perfect for a walkway along the bay, making it look like a wooden plank walkway.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the idea of the raised curb for several reasons; delineate property lines, keeps the look uniform and keep the homeowners from erecting their own fences which will make the look uneven and distracting. Also, go with the Board-Formed Concrete to deter spray painting or writing on.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Replying the lighting at the apartments is great, the raised curb with low level lighting along the Trail is terrific along the step lights, it blends so well and is not intrusive to homeowners.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I support the Coastal Commission directive, coastal access is a priority. The property owners have known this, yet chosen to ignore it and fight it even though it will eventually increase property value.

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#90



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Thursday, October 29, 2015 12:13:19 PM  
**Last Modified:** Thursday, October 29, 2015 12:21:41 PM  
**Time Spent:** 00:08:22  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

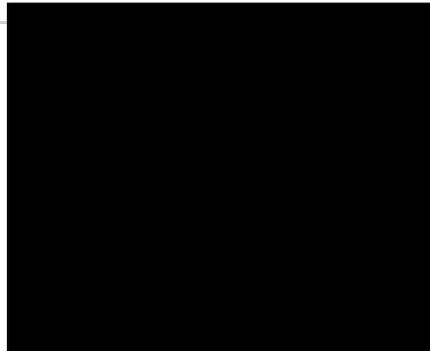
Address:

City/Town:

State:

ZIP:

Email Address:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

: No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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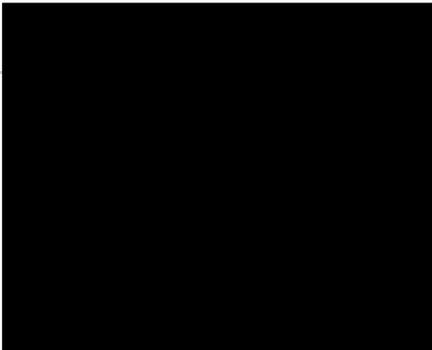
#91



**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Thursday, October 29, 2015 12:27:07 PM  
**Last Modified:** Thursday, October 29, 2015 12:39:04 PM  
**Time Spent:** 00:11:57  
**IP Address:** [REDACTED]

PAGE 1



**Q1: Tell us who you are.**

Name:

Address:

City/Town:

State:

ZIP:

**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Money could be so much better somewhere else in the city for now.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Does not make sense to have a path in front of only 20 homes no matter how the conceptual design is.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This will eliminate even more parking spots. There is already a shortage of spaces, and when functions take place in Belmont Shore we are full.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

They have been there forever original so if there was a fire either to a home, boat, or dock they could have access every five homes. Never was supposed to be a launch ramp.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Don't have a problem with what is suggested.

## Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Think that is fine.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Lighting will only bring more trouble which the police do not have time to deal with. Foot lighting on the stairs will be underwater more than half the time. Waste of money.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

#92



**COMPLETE**

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**Started:** Thursday, October 29, 2015 2:50:05 PM

**Last Modified:** Thursday, October 29, 2015 3:23:36 PM

**Time Spent:** 00:33:30

**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

Address:

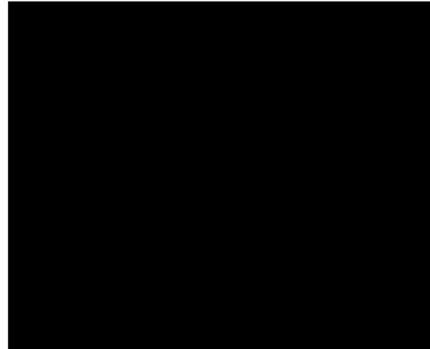
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

We realize that it is inevitable that a "trail" must be formulated. However, a number of the designs offered do not appear to have the "softest of touches" indicated by the city, e.g. tall lighting, trail designed close to residential perimeters.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is going to be an exorbitant cost to the City finding out how to engineer re-joining docks to bulk heads. If we have that kind of money, it would seem better served improving our infrastructure. I realize it is Tideland funds that come to bear in this equation but surely streets that fall into that coastal parameters could be improved.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

It would be nice to see the trail set back 5 feet from the residents' property lines to offer more safety. Even the canal is built with this separation.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Great! The signs are subtle and clear. This is all that should be necessary to this sensitive beach area. The present walkways provide all the necessary access to the waterway.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like the plant selection put forth along the beach. If trees are to be planted along the street, I vote for the Desert Willow, which is not as invasive as the other two trees offered, not as large needing constant pruning by the city, and will not block front entrance gates with people looking for addresses. The raised curbs around the trees along the street, however, take away precious parking and could possibly hinder heavy rains running down to the drains.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I would like to leave this one up to the residents who will be affected directly by this walkway.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Personally, taking in mind that I do not live on the trail, I liked the curb for the reason below.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I am voting against lighting along the trail except for the access stairs. The trail should be closed to the public at dusk the same as other parks in the area. Police would not be able to see any activity from the street, lighting or not. This is a real safety concern.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Since sidewalks need to be widened to be ADA compliant, it would be a perfect time to lay power lines underground on both sides of the street.

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#93



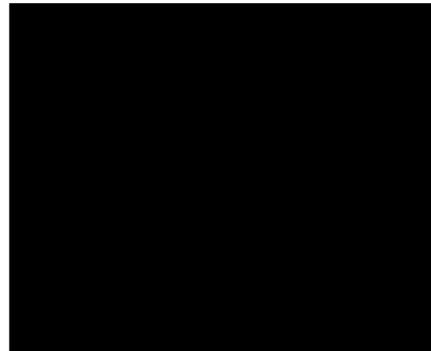
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I really like the overall concept. Thank you for all your efforts and time and consideration.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I approve of the design.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Great plan to put trees to soften the street where not large enough for street parking. I would approve of any trail/walking path that will last the longest and weather the dampness.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Agree these paths needs to be upgraded and cleaned up.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

good choices.

Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I approve of any material that will last the longest. All options looked good and I feel they would visually work.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The level curb looks best.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

lighting for the path....stairs are always going to get wet, how to keep it from extra maintenance.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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#94



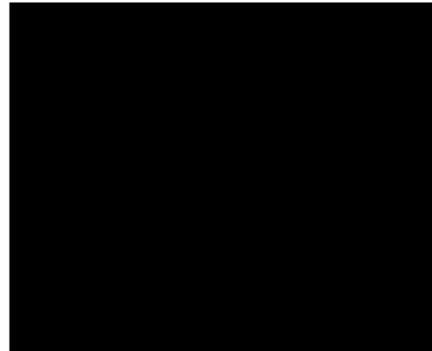
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Concept is beautiful, however, there is no need for a public walkway in the front yards of the homes along the water.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This project is inviting crime and vandalism.

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#95



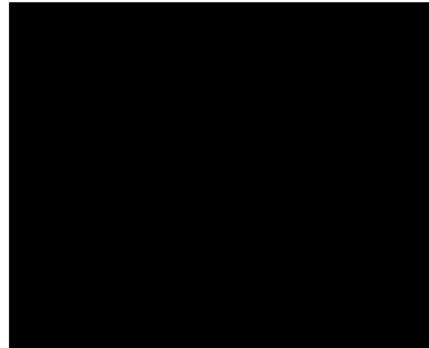
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**Started:** Thursday, October 29, 2015 4:25:57 PM  
**Last Modified:** Thursday, October 29, 2015 4:50:32 PM  
**Time Spent:** 00:24:35  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The only need for "improvement" on the water side is to enforce existing regs regarding residents blocking access. A paved path is not necessary and is, in fact, redundant since the City cannot provide a bridge to bridge walkway which is what was envisioned in the original property grant. Additionally, the proposed pathway impacts only limited number of the residents thus denying them Equal Protection under Federal Law. Further, NO additional lighting should be installed. Additional lighting will attract homeless and 2nd street drunks late at night. No uniform wall/fencing should be required separating private property from public property. To do so would destroy the ambience of this eclectic neighborhood and further violates the Equal Protection clause under Federal Law in that not all Sorrento homeowners would be affected by this requirement.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Every single inch of the curb on the North side of Sorrento is used for parking, the proposed tree build outs do not take this into consideration. This area is impacted by a lack of parking as it stands now!

Sorrento Community Planning: Conceptual Design Feedback

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

NO additional lighting on the vertical walkways. Additional lighting will attract homeless and 2nd street drunks late at night.

---

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This question is like the hangman presenting the accused with a choice of color of the ropes to be used in the execution. There is no need to change what is already here

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

See response 7 above.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

NO ADDITIONAL LIGHTING!!!

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This boondoggle is not needed and by the lack of interest shown by the citizens of LB who do not live in the area, there is no desire for these changes! Those who do live in the area are opposed!

#96



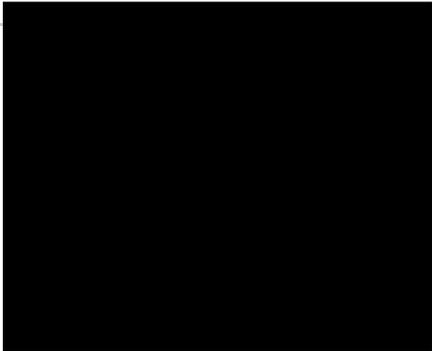
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PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Looks good, lots of work, however the street pop outs will not work lose to many parking spaces and for use older persons to difficult to park. Need to improve the street conditions first and the the access points, which I use all the time.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Extremely wrong approach to close to the private property line. Need to be moved at least 3 ft north. No need to have a hard surface in all areas, leave the existing in the flat areas that exist and have signage direction, arrows in the grass or pavement !

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Just resurface the street and new side walks both north and south sides of the streets. Put utilities under ground, do it right.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Yes please do not make it wide enough to launch large boats .I watch lots of people launch motorboats to avoid paying the launch ramp fees. Very dangerous and not neighbor friendly, nigh and day times.No lights, will encourage late night activities, which always creates problems.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No trees on the street, just a mess, who's going to maintain the area, and drainage from rain etc.  
Use artificial grass, where ever possible. Get a rebate!!

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Keep it natural, why spend all this time and effort to reduce the quality of life for 15 to 20 home owners. Let every one stroll on the trail as it exist!! I talk to all my sisters neighbors every day as it exist. It's there back yard for pete's sake!

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Some ones going to trip, and your on the hook!!

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No Lighting this will only invite bad things to happen after dark, especially in the summer time.  
Nothing good happens after 10 pm when owners are in bed. Do you have kids or grand kids, would you like to them being exposed to that danger. Think about it!!

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

You already have a very nice walk way/path on the north side of Sorrento, Bayshore walk, I walk it 4 times a week. Please improve Sorrento Dr, I have to walk in the street most of the time because the side walks are so bad. I'm a disable Vet, but I love the aera to walk and talk to all the neighbors!

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#97



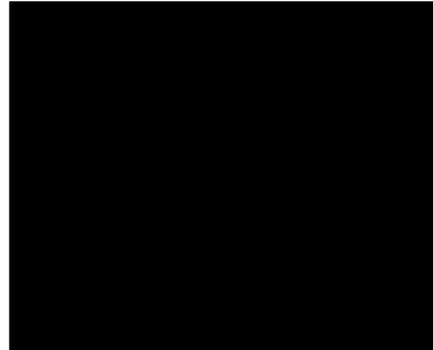
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**Started:** Thursday, October 29, 2015 8:43:57 PM  
**Last Modified:** Thursday, October 29, 2015 8:48:26 PM  
**Time Spent:** 00:04:29  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

No new lights are needed, path should be day light hours only as far away from homes as possible on shoreline. No new ramps, no hard fill.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No hard trail needed

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curbs, repair existing lights and street

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Path should be day light hours only on shoreline far from homes

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

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*Respondent skipped this question*

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No hard fill

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No new lighting

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

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*Respondent skipped this question*

#98



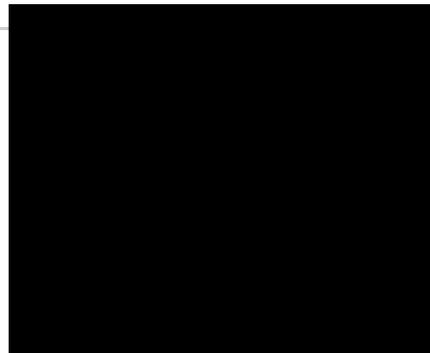
**COMPLETE**

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**Started:** Friday, October 30, 2015 11:27:37 AM  
**Last Modified:** Friday, October 30, 2015 11:54:08 AM  
**Time Spent:** 00:26:30  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

I recommend that theater oak for the trail vary to retain the special uniqueness of the area. The material could be grass, brick, paving stones or embossed concrete. The trail should me on the north side of the easement. Lighting would only increase the danger of break ins homeless and use after dark leading to more crime. The through way access should be improved and new steps to the water installed. Sorrento must be regarded and paved and the sidewalks on both side reported. The powere pole in the middle of the sidewalks must be removed. This would require putting the utilities underground

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail should meander according to the space available and must allow the individual use of different materials

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Sorrento must be torn up , regarded and repaved, AKSO, the sidewalks on both sides must be redone. Both the sidewalks and the street leave the City open to lawsuits due to the many dangers. The telephone poles in the middle of the sidewalks pose an ADA DANGER

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The access paths are used extensively by the people of Ling Beach. In point of fact, Sorrento has the most access to the water of any residential street of Naples. The ideal solution to this problem is to improve the access ways, the sidewalks and the street. Also, require the residents to clear any obstructions on the easement. The problem is only with a few stubborn residents and thus should not cause us all to be subjected to such obtuse requirements. This would also cost much less and be able to be finished quickly

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I have had ice plant for over twenty years. This is durable, uses little water and is a perfect soil and burm retention plant

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I would like to use basically what we all have with a brick delineation of the trail. This would retain the beauty of the area and not create a concrete jungle as the City did on the canals

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Raised curbs would create a tripping hazard. We do not have them now and do not need them at all.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

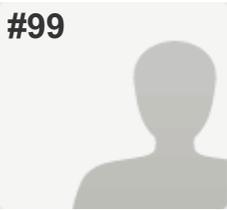
Lighting is dangerous and attracts late night criminal activities. It is definitely unacceptable

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

#99



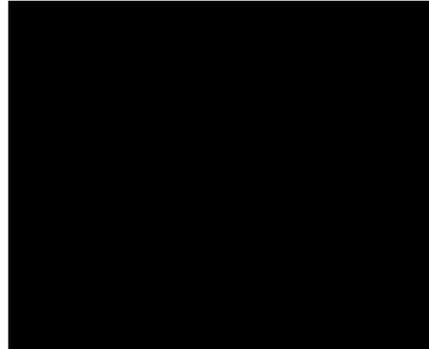
**COMPLETE**

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**Started:** Saturday, October 31, 2015 11:46:30 AM  
**Last Modified:** Saturday, October 31, 2015 11:56:49 AM  
**Time Spent:** 00:10:19  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder ,  
Other (please specify)  
Surfrider Foundation member, Belmont Heights  
Community Association member, Center for  
Environmental Rights Foundation member

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

What are the implications of sea-level rise for this project and how will any of these plans manage threats from high tide (i.e. King Tide) and/or storm surge especially at the vertical access points?

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail being built for public access should be constructed from bridge to bridge and not be arbitrarily stopped at some designated point.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

## Sorrento Community Planning: Conceptual Design Feedback

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

See my comment above regarding sea-level rise. Recent King Tides brought the bay water to within inches of the top steps of the current stairways.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

*Respondent skipped this question*

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Lighting is critical to the success of this project. Access is guaranteed at night as well as during the day. Low level and least intrusive, of course, but it must make the trail safe for users.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Community input for this important project must be encouraged throughout Long Beach and not restricted to residents of Naples, the Marina or the 3rd District. The coastal zone in Long Beach is a city-wide resource. Respectfully request that you add nextdoor.com to the email notifications list just as the City and 3rd District City Council has done with other important initiatives that involve community participation.

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#100



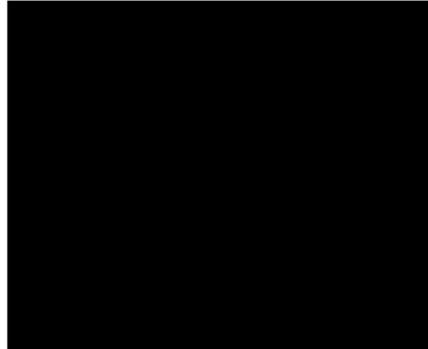
**COMPLETE**

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**Started:** Sunday, November 01, 2015 7:20:37 AM  
**Last Modified:** Sunday, November 01, 2015 7:45:45 AM  
**Time Spent:** 00:25:07  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Sorrento Drive or Nearby Streets Resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

*Respondent skipped this question*

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There is no need for additional access along the waterfront. A path in front of the homes serves no purpose. There is enough access with kayaks, paddle boarders, swimmers and small boats.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

New curbs, gutters, and under ground utilities are necessary. The current condition of the streets and sidewalks are dangerous. The storm drains are not compliant, with the predicted El Niño flooding will be a constant problem. Trees might be a nice addition to the street, the trade off would be less parking.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The suggestion that there be an elevated walkway in front of a few of the homes would create a dangerous condition. This is a path to no where.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

This is simply a waste of money, time and effort. This is a mud flat. The tide rises so high twice a day and at low tide its mucky water

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No materials are needed. Homeowners , with prior approval of the city, have constructed brick, limestone, concrete, and grass surfaces that the homeowners maintain at their own expense and are used as the path if front of the homes.

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The community and the city do not believe that strict ADA compliance can be achieved and under law it is not necessary.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The police department believes that lighting of any type along the path would invite vandals onto the homeowners property. The area cannot be made safe if lighting is provided.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The city has found that through community meetings that the current walkways between the homes along Sorrento, work extremely well in providing access to the public along the bay front and that further construction of a pathway along the bay front will have unintended consequences.

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#101



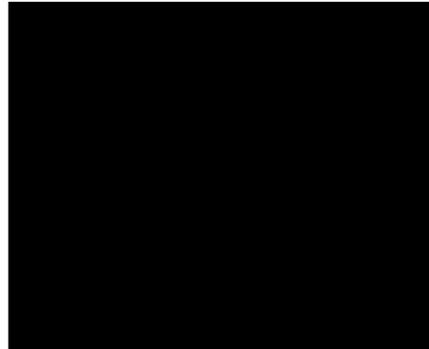
**COMPLETE**

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**Started:** Tuesday, November 03, 2015 3:24:53 PM  
**Last Modified:** Tuesday, November 03, 2015 4:05:42 PM  
**Time Spent:** 00:40:49  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The overall concept is not taking safety and maintenance concerns into consideration as much as it should. I am opposed to changing the trail as it sounds now. I am very opposed to having the walk be open to the public after dark. The police can't see the walkway to patrol it.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I am opposed to changing the trail however, the design is too straight. It should be undulating like a natural path.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I am opposed to the cutouts with trees as it would limit the already small amount of parking there is on Sorrento. If you are building a trail expecting people to use it, then more parking should be available not less. The other side of Sorrento is in dire need of repair and ADA compliance. That should definitely be part of the plan.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The three bollards should remain as it is. I live on a vertical access and the bollards limit the size of water craft people bring down to launch at our vertical access. People will use the vertical access for launching instyead of other dedesignated, costly places to launch their boats. There must be regulations for launching ramps and Sorrento should not be made to be one.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I believe all of the planting should remain the same except for where there is no maintenance of weeds along the vertical access steps. I am opposed to the tree cutouts, but if they have to exist, the choice of the three trees is not only uninspired, but ridiculous to include such large trees that lose their leaves like sycamores. We residents do not want to have to rake up the city's leaves every fall. I would suggest melalucas.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I am opposed to changing the trail in any way. But if it cannot be reasonably avoided, then I prefer the stamped concrete that looks like wood.

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I am opposed to any curb, but the shortest would be the best. All of the samples were ugly and did not look like a natural habitat.

---

**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I feel that the lighting should not be changed near the apartments as I believe safety from intruders is the main concern. Does the city want to create a park-like atmosphere that encourages people to use the area after dark. The same would be true if we lighted the stairs in the vertical access areas.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I believe the design team was not creative as far as ADA regulations. They looked at the strictest standards and imposed them instead of looking for some creative ways to balance ADA access , privacy and not turning the path into a man-made concrete path.

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#102



**COMPLETE**

Collector: Web Link (Web Link)

Started: Tuesday, November 03, 2015 9:50:57 PM

Last Modified: Tuesday, November 03, 2015 10:20:00 PM

Time Spent: 00:29:03

IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

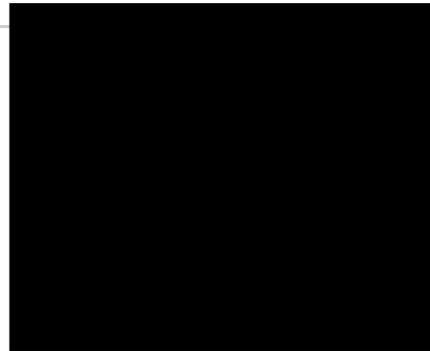
Address:

City/Town:

State:

ZIP:

Email Address:



**Q2: I am a**

Other (please specify)

I use the bay/waterfront/beaches for recreation

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair. I would prefer if they were not too straight and sterile. I like wood steps or as similar as possible.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

---

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar?

---

**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

---

**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#103



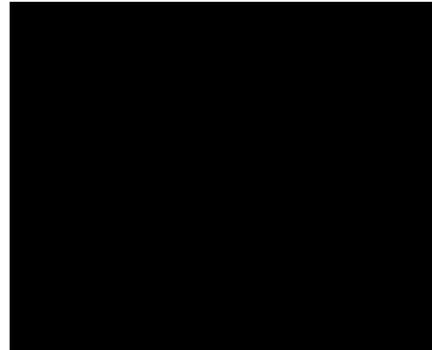
**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Thursday, November 05, 2015 6:38:29 AM  
**Last Modified:** Thursday, November 05, 2015 7:45:05 AM  
**Time Spent:** 01:06:35  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

The concept will destroy what is unique, special, and valuable about this area. Building a sidewalk where proposed will block access to and from the water, lead to rapid Shoreline erosion, impede disabled homeowner access to their docks, promote crime, and just be very ugly. The area has too many changes in elevation and is too narrow for a wide sidewalk. The idea of building ramps is a huge mistake for many reasons. The City soils report does not take into account the severe erosion in this area which is constant. Repairing Sorrento Street and the vertical access ways would benefit public use of the water and shoreline. Building a sidewalk parallel to and along the shoreline would impede public use of the shoreline and water. Your proposal does NOT take into account the heavy use of the shoreline from the water side, people accessing this area by paddle board, kayak, or along the shoreline on foot. The Coastal commission mandate does NOT require the City to destroy this area with a sidewalk, the city only needs to mark the path in some way. The whole point is to improve access to the water and the proposed sidewalk would harm access to and damage the shoreline

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The alignment for the path needs to be entirely along the shoreline (sand/mudflat), which extends from second street to Appian way. Access to the sand mudflat can be through all the vertical access ways back to Sorrento. There will be steps to the shore at each access way. The City needs to explain to Coastal that this is what will give the most and best public access, and the least destruction of this fragile unique area and important animal habitat. A simple footpath, marked by a strip of markers on the ground or drought tolerant plantings (no hardscape) is they best way to preserve this area for people AND wildlife.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are good, the more the better, if they do not cost parking spaces which are already inadequate. Rolled curb is bad due to very poor drainage. Need to underground all utilities

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Good signage concept. NO LIGHTING!!

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trees and prickly pear adjacent to the 2nd St. Bridge are a good idea. The rest of the planting palette is irrelevant as the area will not be maintained, the plants will die, and the soil will erode away

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

There are already miles of waterfront sidewalks on Naples Island, but only one place (Sorrento) which is more natural and which allows public access into and out of the water. It is criminal to propose destroying this unique area to build another sidewalk!!

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The raised curb is a hazard and a waste of public money.. People will trip and fall and it will just block access to the water from the homes adjacent. a curb would block rain runoff, flooding the adjacent patios and homes, and concentrate runoff to worsen erosion of the shoreline. Homes in this area at some point will need to build security walls because of the increasing crime and to avoid seeing the ugly mess that the city proposes to construct. The space between any sidewalk raised curb and the wall on the adjacent home property line would be "dead space" and look stupid.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

NO LIGHTING ANYWHERE!!!!  
NO LIGHTING ANYWHERE!!!!

Any lighting would be quickly vandalized, crumble from salt water damage, and become an electrocution hazard. A waste of city resources to build and maintain, no public benefit, harm to nocturnal wildlife.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The best option is to only do things which truly make THE WATER in this area more accessible to the public, and that means improve the vertical access, build an ADA sidewalk ON SORRENTO, and just place markers along the shoreline for the public path area between (perpendicular to) the vertical access ways. NO SIDEWALK as proposed. A sidewalk is: a waste of money (we already have plenty), a public hazard in this secluded area, a destruction of this last remaining public accessible shoreline. A natural foot path which connects to Sorrento on both ends, via the vertical access ways, might continue to enjoy some public use and would waste far less City money to build and maintain. A sidewalk, as proposed, would be a disaster. There is widespread public opposition to this plan, as you know from the hundreds of petitions against it

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#104



**COMPLETE**

**Collector:** Web Link (Web Link)

**Started:** Thursday, November 05, 2015 12:34:49 PM

**Last Modified:** Thursday, November 05, 2015 4:37:42 PM

**Time Spent:** 04:02:52

**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:

Address:

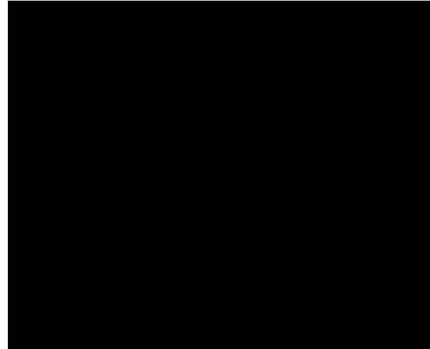
City/Town:

State:

ZIP:

Email Address:

Phone Number:



**Q2: I am a**

Bay side Sorrento Drive resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Proposal to improve Sorrento drive street area is ok. Proposal to improve the vertical access ways, from Sorrento to the water/shoreline is beneficial to the public. The proposal to build a sidewalk along the Los Cerritos Channel waterfront, adjacent to the backyards of the Sorrento homes is a terrible idea, is unnecessary and is very harmful. The design proposed is grotesque, will appear quite out of place, and will obstruct traditional and viable public use of this area. The whole value of the area to the public is access from the water to Naples Island, and from the streets of Naples directly into the water. A single person width path (as would be characteristic of a narrow hiking or nature trail) is the appropriate access/trail for this delicate tidal shoreline.

We already have FOUR sidewalks from 2nd street to Appian way (Sorrento and Bayshore), including an ADA waterfront sidewalk just across the bridge on Bayshore. The project proposes building a second ADA sidewalk on Sorrento. For what reason destroy this area to build a third, very short, very intrusive ADA sidewalk to nowhere behind the Sorrento homes??

The Coastal permit requires public input and the public strongly opposes the sidewalk idea, see the hundreds of petitions against it. You claim there is equal support/opposition among homeowners on sorrento which I know to be false, ALL are opposed!!

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The proposed alignment will not work. Your proposal is for a dead end path that ends behind private residential property with no access back to the street (without swimming in the bay). This will promote trespassing onto private property, crime, and confrontations between homeowners and the public as people trespass on private property in order to return from your new dead-end sidewalk back to the Sorrento sidewalk. There is in fact NO continuous public property available above the high tide line on Sorrento from second street until the Dilday residence at 5481 Sorrento. At my property the proposed sidewalk would obliterate the only public water access in the area, the stairs to the water to the east and west of my property. New fill would be required, contrary to the Coastal mandate. This does not achieve the goal of better public access! Your proposal would destroy the only access in this area!!

The sensible and proper alignment is a trail along the sand/mud for its entire length. Above the high tide line a path could connect the vertical access ways from Venetia to San Remo. These access ways would connect to the Sorrento sidewalk and allow for people to return from any path back to Sorrento without trespassing into secluded areas on private property. This would also avoid trying to construct a path on the most secluded and erosion prone area, the area of the curve along the bayfront (the apex at the end of Siena). Erosion is severe in this area and because the homes angle away from each other there is NO VISIBILITY of this area by any neighbor. The curve area is the farthest from any vertical access area and would be most susceptible to crime, trespass, loitering.

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**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No rolled curbs, these would lead to worse drainage and flooding of my property at the curved junction of drainage from Siena and Sorrento, drainage is very poor in this area and new storm drains would be needed. the sidewalk here already will flood in a heavy rain.

The ADA sidewalk should be built on the south side of Sorrento where there are very few driveways. The North side has wide driveways at every house and would thus require an abnormally wide sidewalk to allow for a 5 foot wide level area. Underground of utilities and removal of other obstacles should allow for narrowing of the sidewalk north side, ADA sidewalk south side, and room for trees along most if not all of the sidewalk on the south side. The ADA sidewalk south side would also be more valuable, as it will connect with multiple other streets.

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**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Worthwhile, signage is good, NO lights. No lights.

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**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

With a five foot wide sidewalk the "planting palette" is irrelevant, will not even be noticeable, lipstick on a pig.

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**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

A five foot wide sidewalk of any material will be a hideous eyesore. Please consider a path on the sand/ mud, not above the high tide line, shown on a map at each stair to the water, as the Coastal has designated for the portion to the East end, and as your plan envisions for the section to the West end. Any part built above the high tide line needs only markers on the ground to designate public vs private, perhaps some drought tolerant plantings, NO Hardscape! A path, not a sidewalk!!

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Very very bad idea. Curbs would be a major obstacle to use of this area and a fall risk. also, the homeowners may need to build security/privacy walls; if so, the space between the curb and a wall on a property line will be "dead space", will further impede use of this space and will look ridiculous and worsen drainage problems. See sections 7.14.1 and 7.14.2 of the Geologist report, the raised curbs will impede desired practices for handling of storm run off and can be expected to exacerbate deterioration of existing seawalls, bulkheads, landscaped areas, and most importantly the already severely eroded tidal shoreline.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Lights will be vandalized, damaged by salt water, damaged by use, and will never be maintained by the city. Damaged lights in a salt water area prone to flooding/standing water entail electrocution risk, and are a needless expense for no benefit. Lights would give the false impression that this area can be safely used after dark. Steps will be slippery and wet, any path will have poorly visible obstacles and drop offs onto rocks or into the water, and home owners will be at risk of public nuisance within feet of their home when they are trying to sleep. Lights will give the false idea that use of the area after dark is encouraged by the City.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The number one priority of the residents/community, per your survey, is security. Nothing about your plan addressed this concern. The alignment of the trail should be on the san/mudflat as a safe separation from the homes and connecting to the many vertical access ways. Placing a sidewalk through secluded backyards, closely adjacent to homes, none of which were designed for a sidewalk in this area, will invite theft and burglary, both of which area already a problems for homes and boats in Naples. Trespass is already a problem, but your plan would invite day and night trespass. long Beach is a high crime impoverished city surrounded by high crime impoverished cities . Anyone trespassing in the dark must be considered a prowler , a threat to life and family, and would be rightly met with a 911 call and a well armed homeowner. Do NOT build the conditions for a Trayvon Martin type event in our beloved City!! The Chief of police in Long Beach has spoken against a sidewalk in this area. You need to TRULY design for this number one concern.

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#105



**COMPLETE**

Collector: Web Link (Web Link)

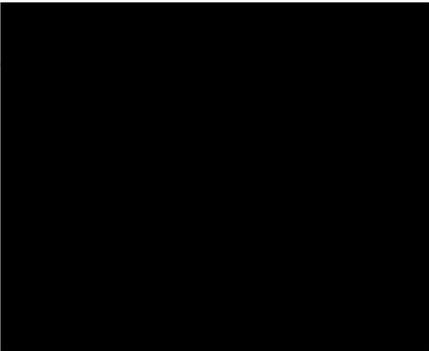
Started: Thursday, November 12, 2015 11:45:41 AM

Last Modified: Thursday, November 12, 2015 11:51:35 AM

Time Spent: 00:05:54

IP Address: [REDACTED]

PAGE 1



**Q1: Tell us who you are.**

Name:

Address:

City/Town:

State:

ZIP:

**Q2: I am a**

Other (please specify) nearby resident

**Q3: Please view the conceptual design of the Sorrento Trail at**

**<http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

## Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The materials shown are nice, but why not a more natural path with just flagstones or something similar

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#106



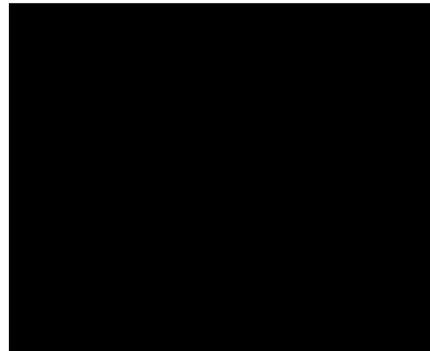
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Started: Saturday, November 21, 2015 9:48:02 AM  
Last Modified: Saturday, November 21, 2015 9:55:54 AM  
Time Spent: 00:07:51  
IP Address: [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a** Other (please specify) Local resident

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

Please minimize the impact and footprint of this path by blending it into to existing open area. Please devote primary effort to improving the six existing access points to the bay along Sorrento.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The straight line path shown is a crude and lazy computer rendering. Make it more natural, have it meander along the shoreline/seawall contours and move it as far away from the homes as possible.

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Trees are nice and the existing sidewalk is unsafe and in disrepair. Please do not reduce parking on the street.

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please improve the walks and steps to the water. People use these and they are unsafe and in disrepair.

## Sorrento Community Planning: Conceptual Design Feedback

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Let the residents plant the areas in front of their properties as they do on the rest of Naples. The residents are the only ones who will maintain the area anyway.

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The materials shown are nice, but why not a more natural path with just flagstones or something similar?

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curb. If the individual residents want to pay for a wall or fence on their property, let them pay for it.

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Put safety/foot lighting on the stairs. Do not put lighting along the path. Police cannot patrol the area, so encouraging night time use is unsafe.

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Please minimize the impact of this project. Please resist any effort to build a larger path that would fill in the bay in front of homes that do not currently have land in front of them at high tide. We already have enough seawalls and sidewalks around Alamitos Bay.

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#107



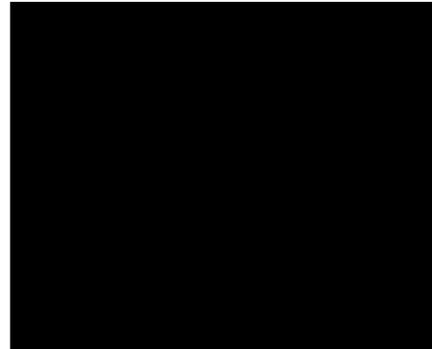
**COMPLETE**

**Collector:** Web Link (Web Link)  
**Started:** Wednesday, March 09, 2016 7:52:11 PM  
**Last Modified:** Wednesday, March 09, 2016 8:30:20 PM  
**Time Spent:** 00:38:08  
**IP Address:** [REDACTED]

PAGE 1

**Q1: Tell us who you are.**

Name:  
Address:  
City/Town:  
State:  
ZIP:  
Email Address:  
Phone Number:



**Q2: I am a**

Long Beach Resident/Business Owner/Stakeholder

**Q3: Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser). These early conceptual designs were presented to the community for consideration on Monday, October 12, 2015. Please provide comments or feedback on the overall concept.**

There is no reason for the trail. There is excellent public access now.

**Q4: Please provide your feedback on the trail alignment. You may view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The trail needs to be below the street level and less obtrusive to the homes

**Q5: Please provide your feedback on improvements to the proposed Sorrento Drive improvements (rolled curb, street trees). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

I like it

**Q6: Please provide your feedback on the improvements to the vertical access ways (paths from Sorrento Drive to the water). Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Just clean and repair the existing sidewalks

**Q7: Please provide your feedback on the planting palette. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Limited. There should be more choices

## Sorrento Community Planning: Conceptual Design Feedback

**Q8: Please provide feedback on the trail materials. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

Limited and bland

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**Q9: Please provide your feedback on the optional raised curb. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No raised curbing

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**Q10: Please provide your feedback on optional lighting. There are three types of lighting offered for community consideration (1) replacing the lighting at the apartments, (2) foot lighting on the path, (3) foot lighting on the stairs. You may favor some light or prefer that no lighting be included in the plan. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

No lighting

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**Q11: Please provide any comments or questions that were not previously addressed. Please view the conceptual design of the Sorrento Trail at <http://www.longbeach.gov/citymanager/tidelands-capital-improvement-division/> (if the link is not active, please cut and paste it in your web browser).**

The canal project is ugly and not sensitive to the community. Lighting is too bright. The community input was ignored.

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